

Mind The GAPP Vol. 46

Genuinely Approachable Pencil Puzzles from the CtC Discord
August 1, 2025 - August 31, 2025

This month is quite special, because we have **Guess the Genre!** Throughout August, solvers can try to guess what genre will be posted tomorrow, and get a **Bonus Otter** 🦦 if they guessed correctly. Similarly to the previous years, there are tricks™ that can give you a better chance at guessing correctly. The trick this year is revealed in the intro for the August 31st GAPP.

Also, if you're wondering where Nellifluous/Nellie went, she's called jovi_al from this edition onwards. :)

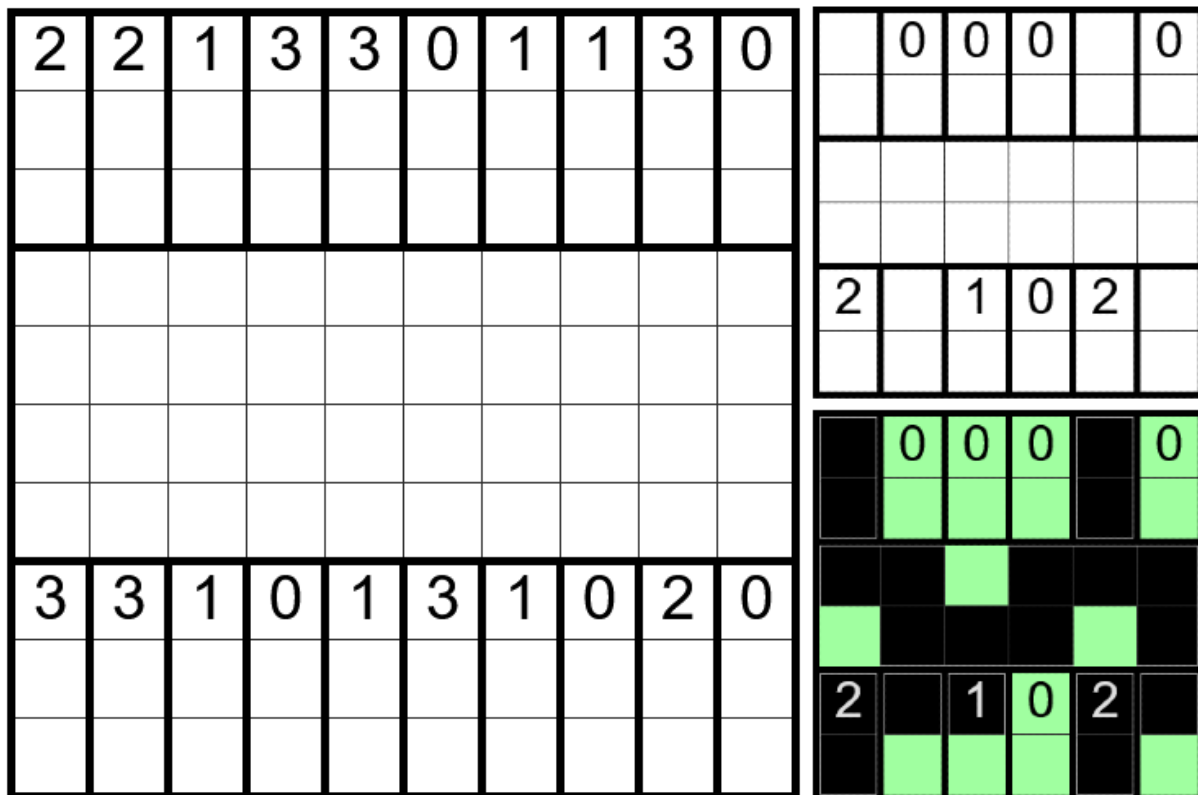
We have 4 bonus puzzles this time. Enjoy!

August 1, 2025: Aqre | jovi_al

Hey folks! @Dying Flutchman - The mig bixup claims our first otter of the month! Remember, you can claim a **Bonus Otter** 🦦 and a shoutout in the intro for guessing tomorrow's genre correctly! I love this tradition so much, and I'm so happy I get to be a part of it again, as I missed last year! 🐾

This year, we start with an **Aqre**.

Rules: Shade some cells such that all shaded cells form one orthogonally connected network. A line of shaded or unshaded cells must not be longer than three cells. Regions indicate the number of shaded cells within them.



Example (puzz.link): <https://tinyurl.com/5899pzkf>

Puzzle (puzz.link): <https://tinyurl.com/5236ddkk>

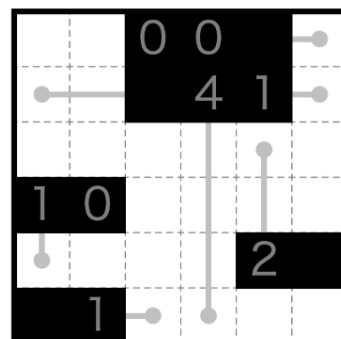
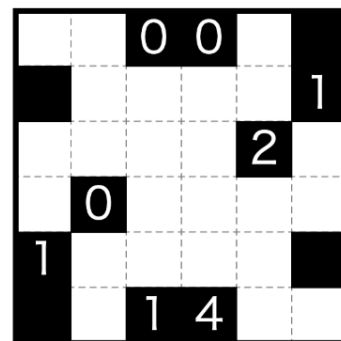
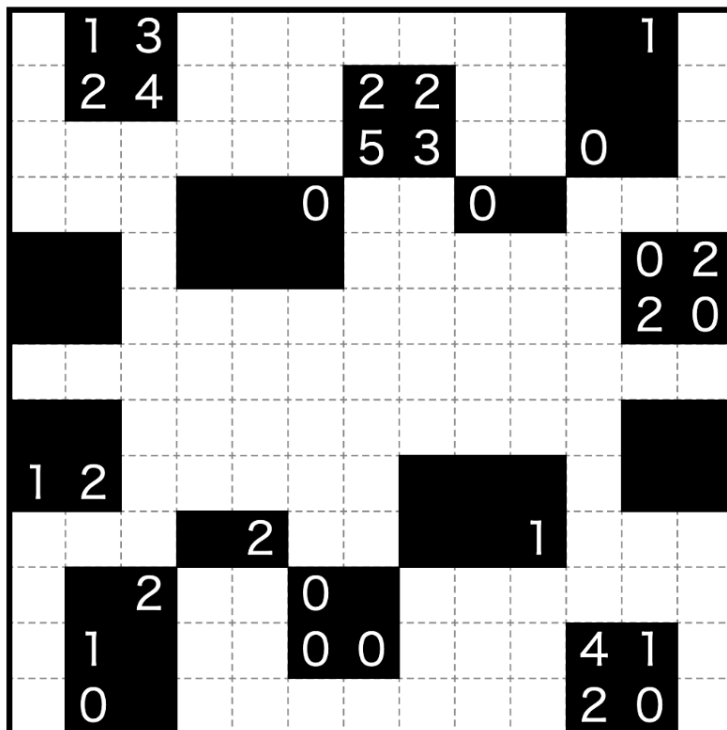
August 2, 2025: Rectangle Slider | Freddie Hand

Sorry, no 🦦 **bonus otters** 🦦 today. Keep the guesses coming!

Today's puzzle is a supersized **Rectangle Slider** (or **Rectslider**). Those of you who have solved some on puzzlink might be familiar with a certain 30x30 "anime girl" Rectslider. Unfortunately I am within the constraints of GAPP so I can't make one for you today. Akari might be viable...

Rules: Move some black squares (1x1's, and not necessarily all of them) so that each group of orthogonally adjacent squares is rectangular in shape, and no square is left isolated as a 1x1. A square may only move in one straight line vertically or horizontally. Squares' paths may not cross each other, other squares, or other squares' starting points. Squares containing clues must be moved exactly the indicated number of cells.

Tip: The interface allows you to mark cells with O's or X's, indicating whether they are occupied or empty in the final solution - these may be useful for solving. It is also strongly recommended to select the "Display as object moving" option.



Example (pzprxs): <https://tinyurl.com/y2nd58fr>

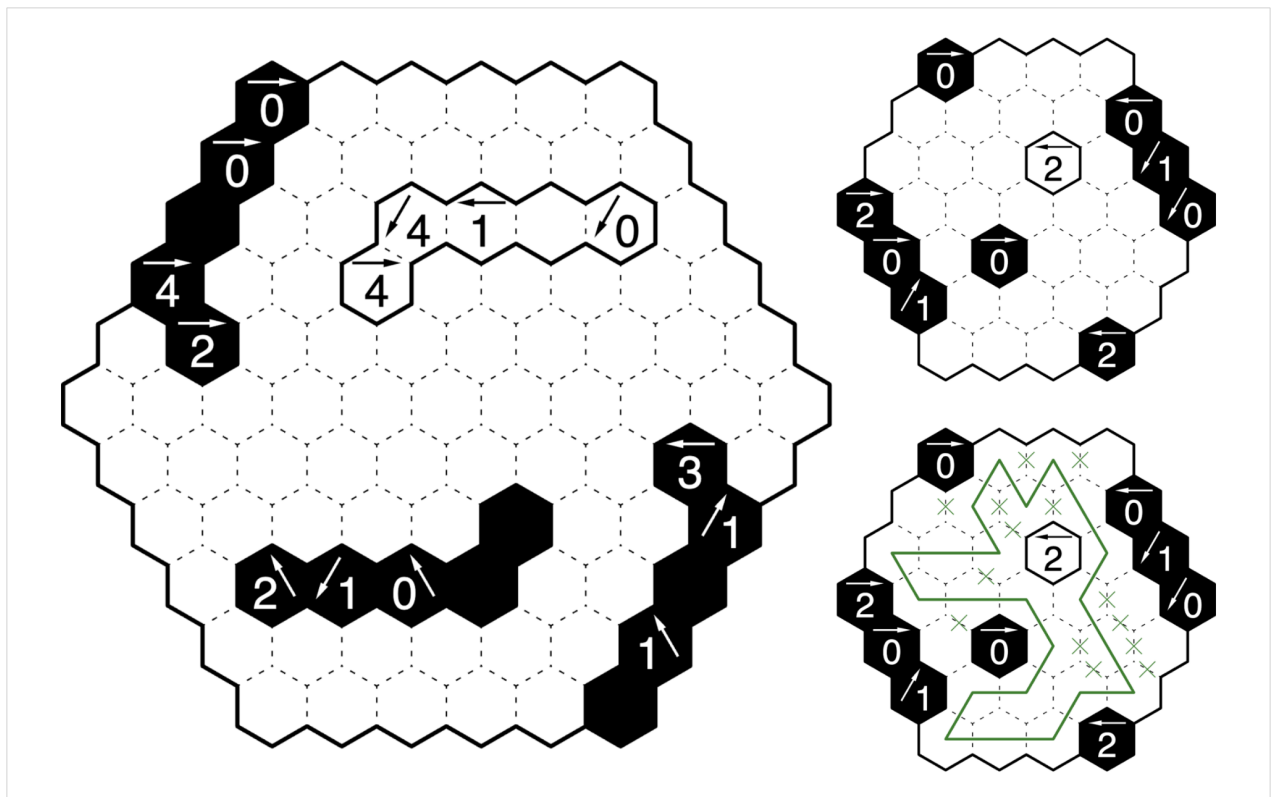
Puzzle (pzprxs): <https://tinyurl.com/ym8bhn8p>

August 3, 2025: Castle Wall (Hex) | Walker

There were no correct guesses today - but keep guessing to win a **bonus otter!** 🦦

Today's GAPP is a **Castle Wall (Hex)**! On the ground that this castle was built, cooling igneous rock contracted and fractured into an array of hexagonal pillars. (Check out "Columnar jointing", the pictures are so cool!)

Rules: Draw a non-intersecting loop through the centers of some cells. The loop may not enter outlined cells or cells containing clues. White cells with outlines must lie inside the loop, while black cells with outlines must lie outside the loop. Grey cells may either be inside or outside the loop. A number represents the sum of the lengths of loop segments in the indicated direction.



Example (Penpa+): <https://tinyurl.com/2d9gp59q>

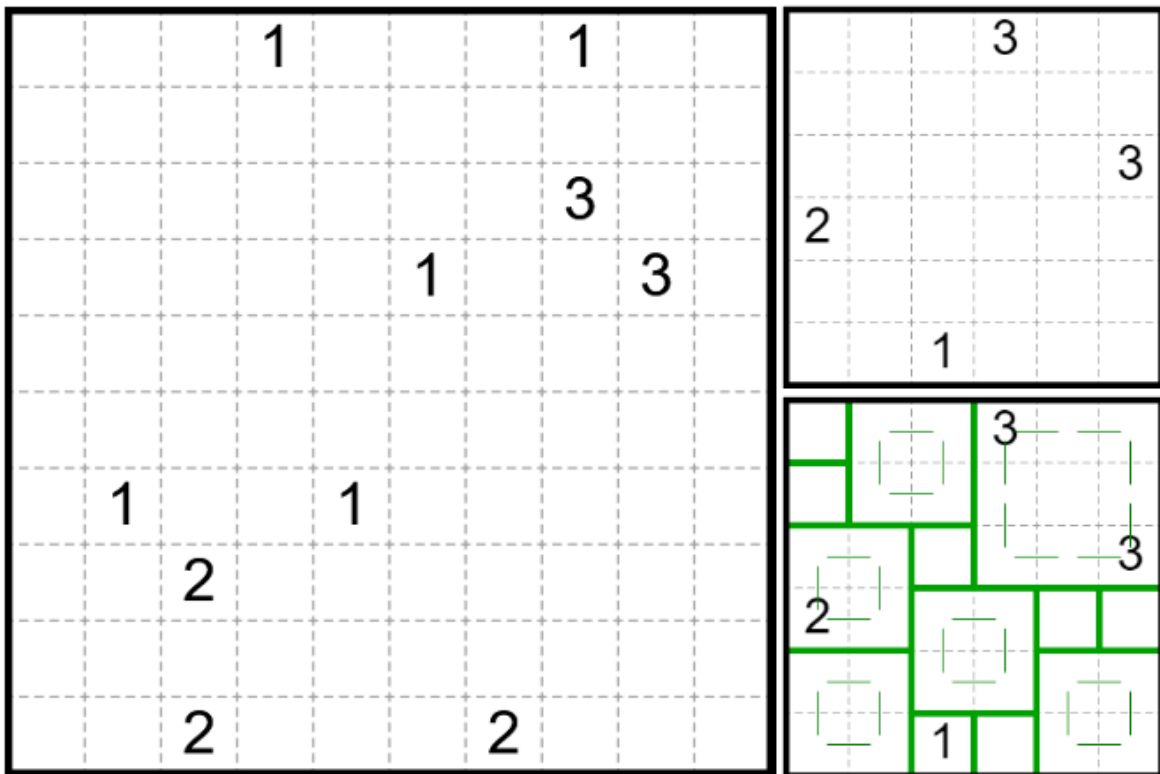
Puzzle (Penpa+): <https://tinyurl.com/268nzzuw>

August 4, 2025: Square Jam | Lavaloid

Unfortunately, no one has received a **bonus otter** 🦦 today. Keep on guessing! And a small tip to those who haven't played the guessing game before: There is a pattern to the genres we post. If you can find the pattern, it will substantially increase your chances of guessing correctly.

Just like my last Voxas (Tatami), I hope today's **Square Jam** doesn't leave you feeling nonplussed either.

Rules: Divide the grid into square regions of orthogonally connected cells. A number indicates the side length of the square it's in. Region borders may not form any four-way intersections.



Example (puzz.link), by Eric: <https://tinyurl.com/y284zd7b>
Puzzle (pzprxs): <https://tinyurl.com/mufzpjt看>

August 5, 2025: Look-Air | bakpao

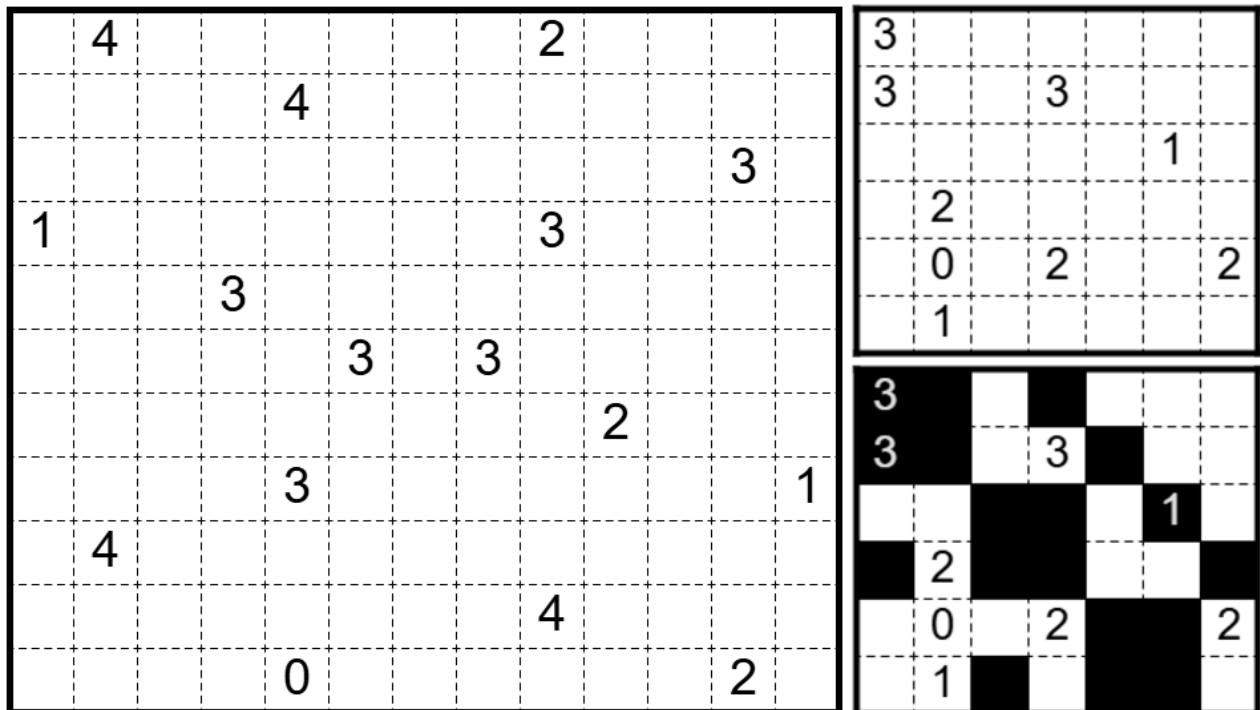
Lots of clever guesses today, but unfortunately no 🦦 **bonus otters** 🦦 to be handed out! Which is a little surprising, because...

... today's GAPP is a **Look-Air**! This is our 4th time featuring this genre, but none of the previous puzzles have had 4 clues. So here's one with 4 of them!

Rules: Shade some cells such that all connected regions of shaded cells form perfect squares. Two squares of the same size may not have a direct view of one another (i.e. have a straight line of unshaded cells in between them) but may be in the same row or column. A number in the grid represents the number of shaded cells that share at least one edge with it (including itself).

A **GAPP 101** for this puzzle specifically: (ROT13) N sbhe pyhr zhfg nyjnlf or funqrq naq zhfg nyjnlf tebj vagb ng yrnfg n guerr ol guerr fdhner.

You may also find this previous GAPP 101 useful: (ROT13) gjb pyhrf pnaabg or funqrq. Guvf vf orpnhfr vs n gjb jrer funqrq, rvgure gur funqrq pryy sbezf n bar ol bar fdhner (va juvpu pnfr gur gjb pyhr vf n bar), be vg sbezf n gjb ol gjb fdhner be ynetre (va juvpu pnfr gur gjb pyhr vf guerr be terngre)



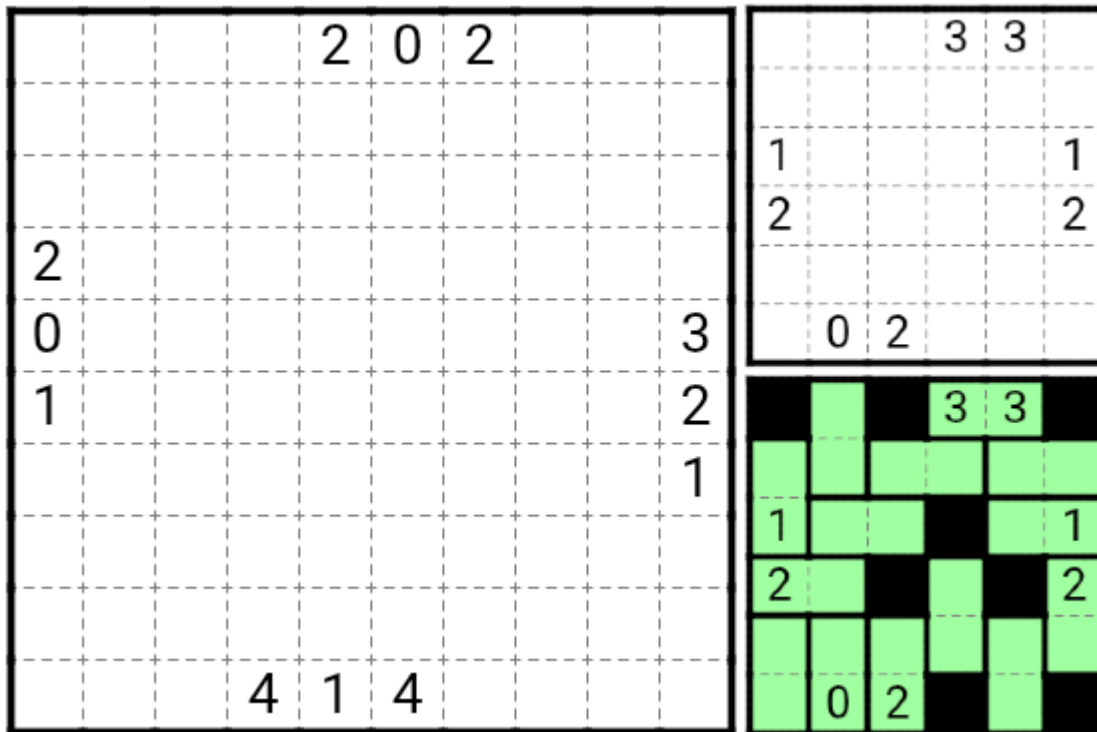
Example (pzprxs, adapted from puzz.link rules page): <https://tinyurl.com/443s6xjz>
Main puzzle (pzprxs): <https://tinyurl.com/mw6hseyc>

August 6, 2025: La Paz | jovi_al

Congrats to @Rook for winning today's only 🦉 **bonus otter** 🦉! Lucky guess? Or has he hit the pattern? 🙄

Today's puzzle is a **La Paz**!

Rules: Shade some cells such that no two orthogonally adjacent cells are shaded and divide the rest of the grid into 1x2 regions. Clues cannot be shaded, and a clue in a horizontal region indicates the amount of shaded cells in the same row as the clue. Likewise, a clue in a vertical region indicates the amount of shaded cells in the same column.



Example (puzz.link): <https://tinyurl.com/5dy2chhu>

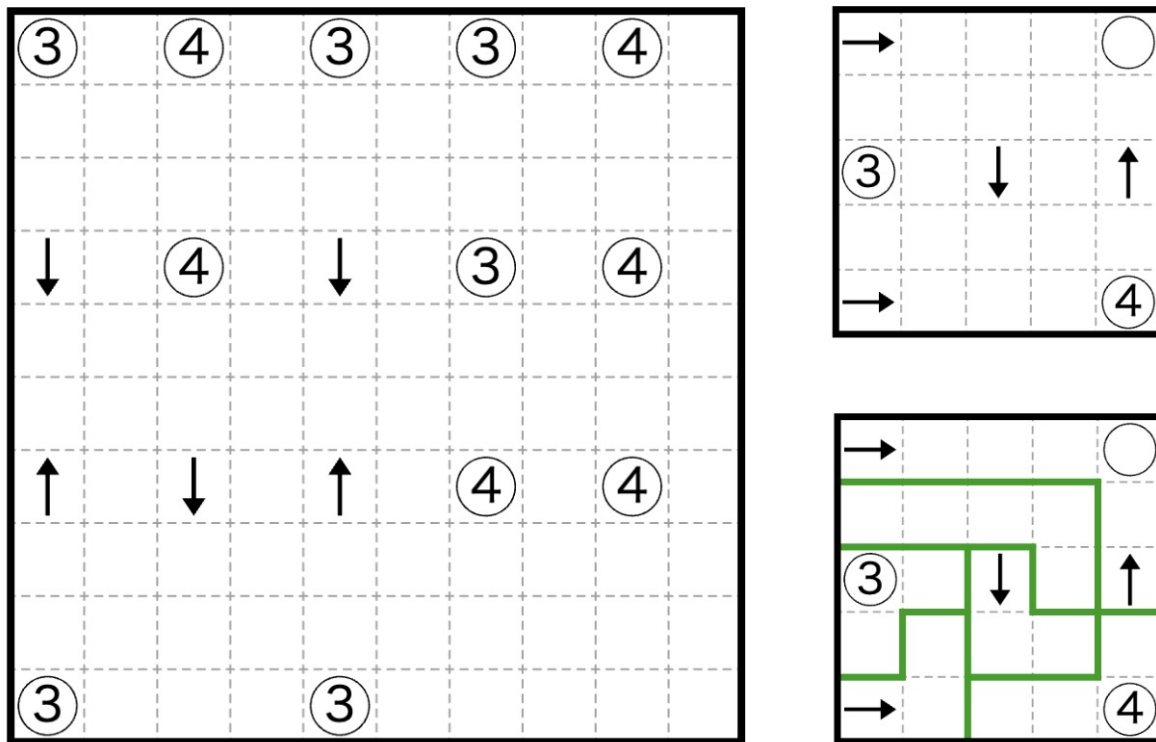
Puzzle (pzprxs): <https://tinyurl.com/yyufjzey>

August 7, 2025: Sashigane | Freddie Hand

Congratulations to @Rook for getting the second 🦉 **bonus otter** 🦉 in a row! The first otter is very happy to have a friend. Will the streak continue? Come back tomorrow to find out...

Today's puzzle is a revisit of **Sashigane**, one of the earliest puzzles I made for GAPP (and technically my first post in the daily-pencil-puzzles channel).

Rules: Divide the grid into regions of orthogonally connected cells. Each region must be an L shape with a width of one cell. Arrows must lie at one end of an L and point toward the bend. Circles must lie at the bend of an L, and if one contains a number, the L it's inside must contain the indicated amount of cells.



Example (pzprxs) from puzzlink rules page: <https://tinyurl.com/mryyvp6s>

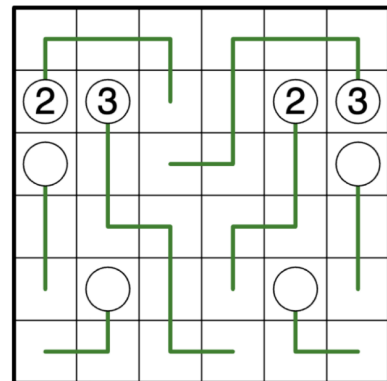
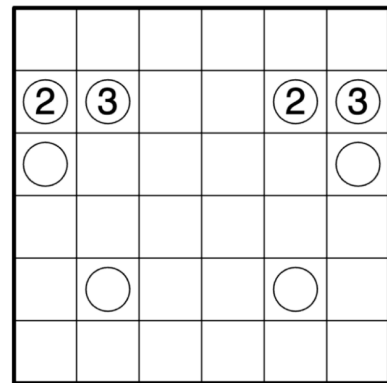
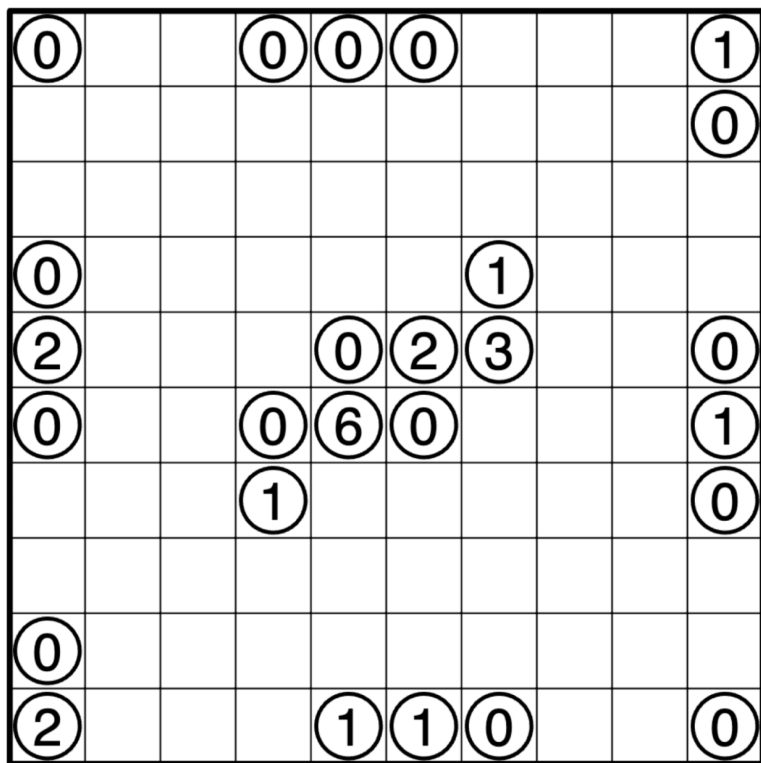
Puzzle (pzprxs): <https://tinyurl.com/349cd8kd>

August 8, 2025: Turnkey | Walker

Congratulations to @Rook for guessing correctly and earning a **bonus offer!** 🐼 That's three in a row 🙌🙌🙌

What kind of logic puzzle can open a door? A **Turnkey!** 🙌🙌🙌🙌🙌🙌🙌🙌🙌🙌
(thunderous applause)

Rules: From each clue, draw a path through the centers of cells. A number indicates how many times its path turns. Each path must be at least two cells long (not including the cell with the clue) and every cell must be visited by exactly one path.

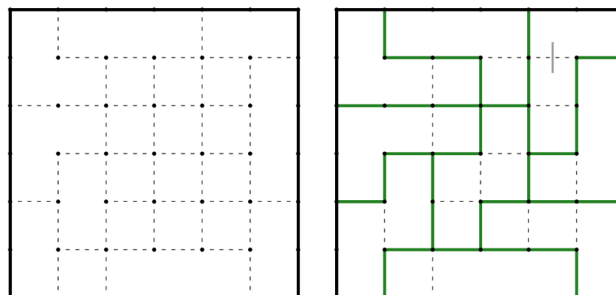
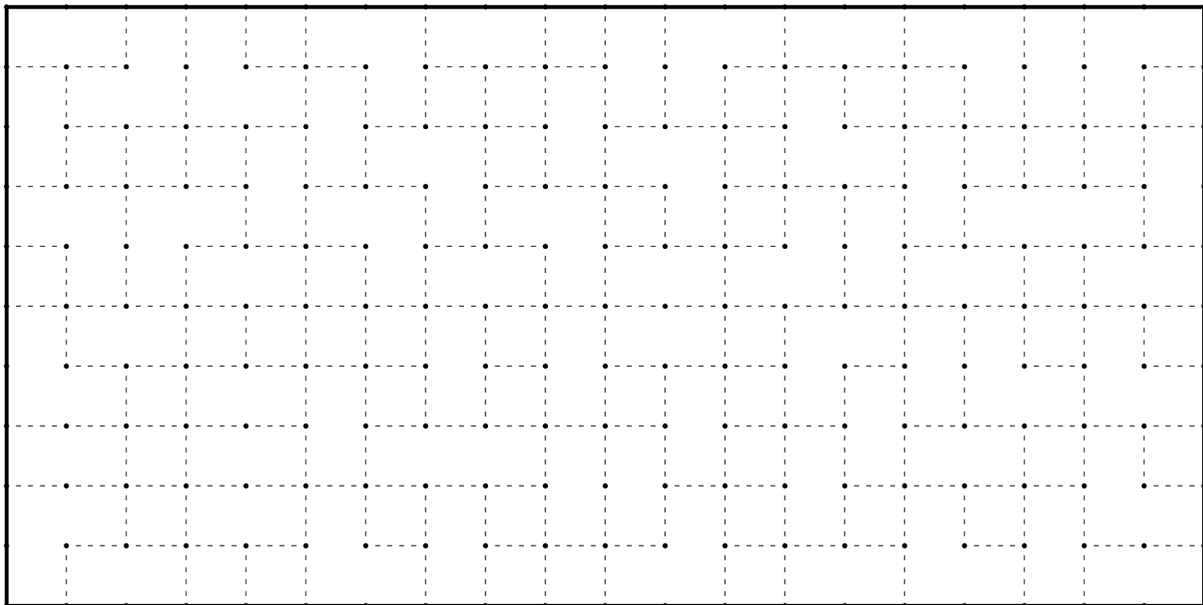


Example (Penpa+, by shye): <https://tinyurl.com/6s6hxuxc>
Puzzle (Penpa+): <https://tinyurl.com/29gxcorf>

August 9, 2025: Joint Cells | Lavaloid

Congratulations @xetto for earning today's only **bonus otter** 🦦! Today's ✨ *Supersized Saturday* ✨ is a **Joint Cells**, a genre with only one sentence of rules.

Rules: Combine groups of orthogonally connected regions such that each group consists of exactly four cells.



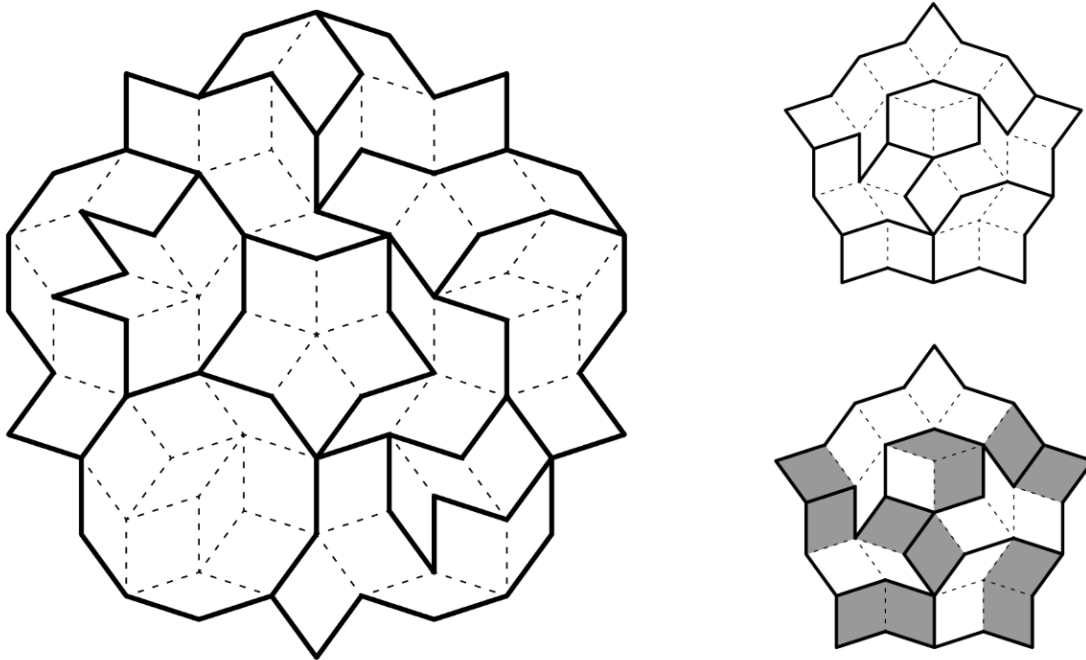
Example (Penpa+): <https://tinyurl.com/2cghphc4>
Puzzle (Penpa+, portrait): <https://tinyurl.com/229uw3tu>
Puzzle (Penpa+, landscape): <https://tinyurl.com/28rakkzx>

August 10, 2025: Norinori | bakpao

Congratulations to @Malrog 🐻 for correctly guessing today's genre! Keep the guesses coming for your chance to win a **bonus otter!** 🦦

Today's GAPP is a **Norinori** on a Penrose grid!

Rules: Shade some dominoes of cells so that every region contains exactly two shaded cells. Shaded dominoes may not touch orthogonally.



Example (Penpa+): <https://tinyurl.com/27k8n2ud>

Main (Penpa+): <https://tinyurl.com/28x2epe8>

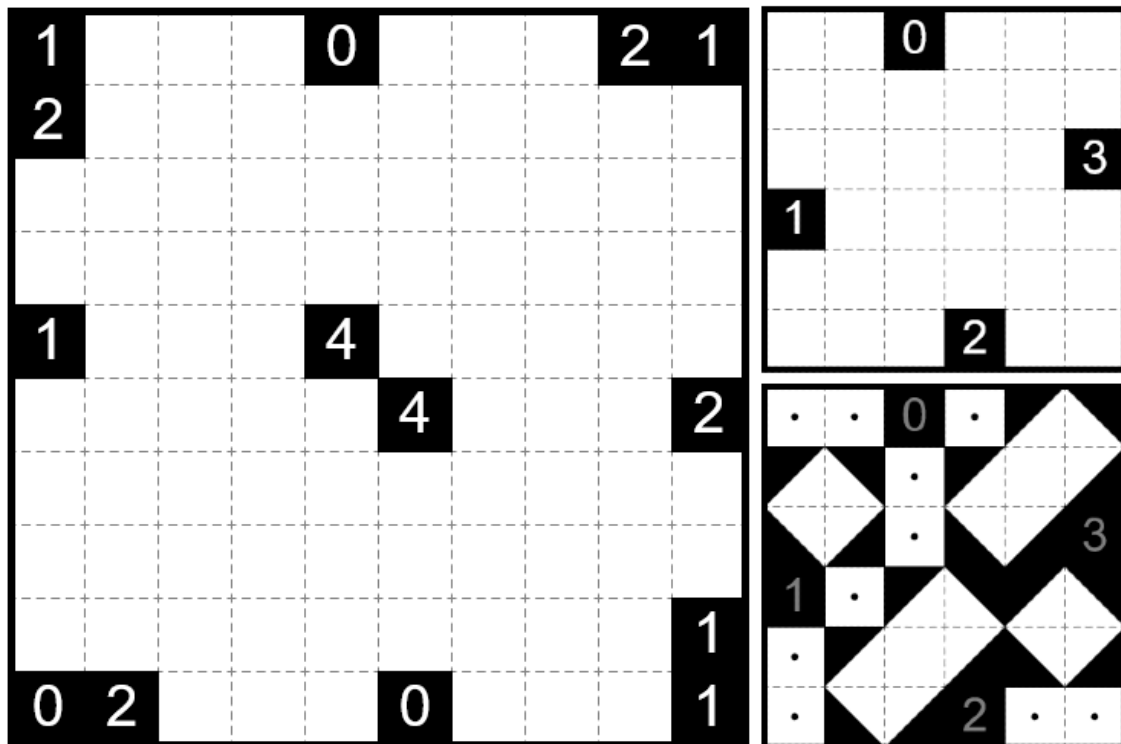
August 11, 2025: Shakashaka | jovi_al

More of you are figuring it out! We're now over a third of the way through the month, so I shall clarify that the pattern is **not** fully deterministic.

I am a bit surprised at the dearth of **bonus otters** 🦦 today, though, as I wear my heart on my sleeve when it comes to **Shakashaka**. It seems as though this genre eludes a lot of people, so I've attached a short (and very rambling) video guide of how I think of its basic patterns:

<https://www.youtube.com/watch?v=EqvjLkXF18U>

Rules: Shade an isosceles right triangle in some empty cells, each of which occupies exactly half of a cell, such that all unshaded areas form rectangles. A numbered clue indicates the number of orthogonally adjacent cells containing triangles.



Example (puzz.link): <https://tinyurl.com/36emue3c>

Puzzle (puzz.link): <https://tinyurl.com/mt53h97k>

August 12, 2025: Tapa (Domino) | Freddie Hand

3 🦉 **bonus otters** 🦉 today!! Congrats to @Malrog 🦉, @Shogia and @Lorem for correctly guessing today's (base) genre. Are more people catching on? 🤔

Unfortunately, I have developed a terrible phobia of Tapa number mode in Penpa. But that wasn't an issue for this **Tapa (Domino)**.

Rules: Shade some cells so that all shaded cells form one orthogonally connected area and no 2x2 region is entirely shaded. Clues cannot be shaded, and represent the lengths of the blocks of consecutive shaded cells in the (up to) eight cells surrounding the clue. The shaded cells must also be able to be divided into dominoes.

Interface Note: the input mode is set to Yajilin (for shading + drawing lines to notate dominoes) - it's currently a bit janky, so you might prefer lineox or just tabbing between shading and line.

	5		3		3		2		1
2				7				8	
		6							
				6					
							4		
		2							
									1

	1 ₃				
					5
1					
				5	

	1 ₃				
					5
1					
					5

Example (Penpa+): <https://tinyurl.com/2dnqefrh>

Puzzle (Penpa+): <https://tinyurl.com/2d2kz3pm>

August 13, 2025: Simple Loop | Walker

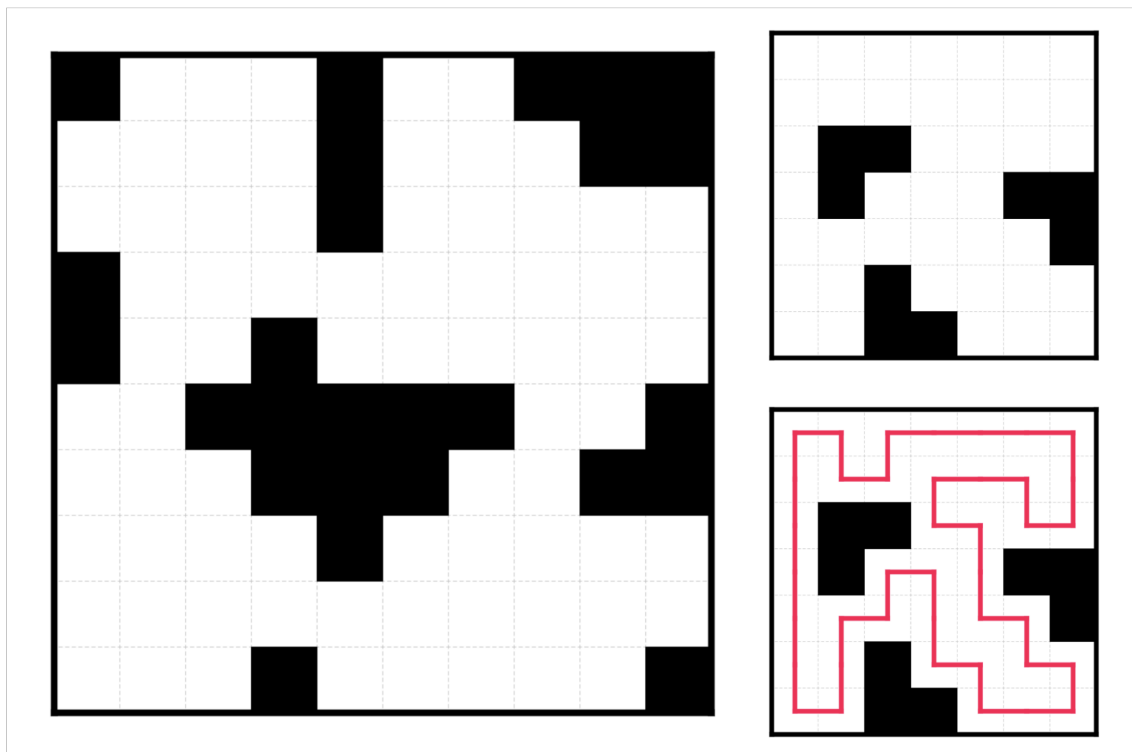
There were some good guesses, but no one correctly guessed today's genre! 🤯 Keep guessing for the chance to earn a **bonus otter!** 🦦

Today's GAPP is a **Simple Loop**! This puzzle is intended to teach a deduction that's on the borderline of what we consider GAPP difficulty. Similar to Lavaloid's ✨ Studying Sunday ✨ Masyu, I've provided a hint in the GAPP 101 and an explanation of the deduction below. I'd recommend trying to think through it on your own first, and checking the hint if you feel stuck!

Rules: Draw a single non-intersecting loop through the centers of all empty cells.

Here's a **GAPP 101**: (ROT13) Nsgre fbyivat gur hccre yrsg dhngnenag bs gur tevq, ybbx ng gur gjb nqwnprag dhngnenagf. Jurer zhfg gur ybbc tb?

Deduction: (ROT13) Nsgre gur ybbc ragref gur obggbz yrsg dhnenag, vg pna bayl pbagvahr gb gur obggbz evtug guebhtu gur tnc oryb j gur prageny tebhc bs funqrq pryf, fb gurer zhfg or n ybbc frtzig tbvat guebhtu gung tnc. Fvzyneyl, gurer zhfg or n ybbc frtzig guebhtu gur tnc gb gur evtug bs gur prageny tebhc bs funqrq pryf.

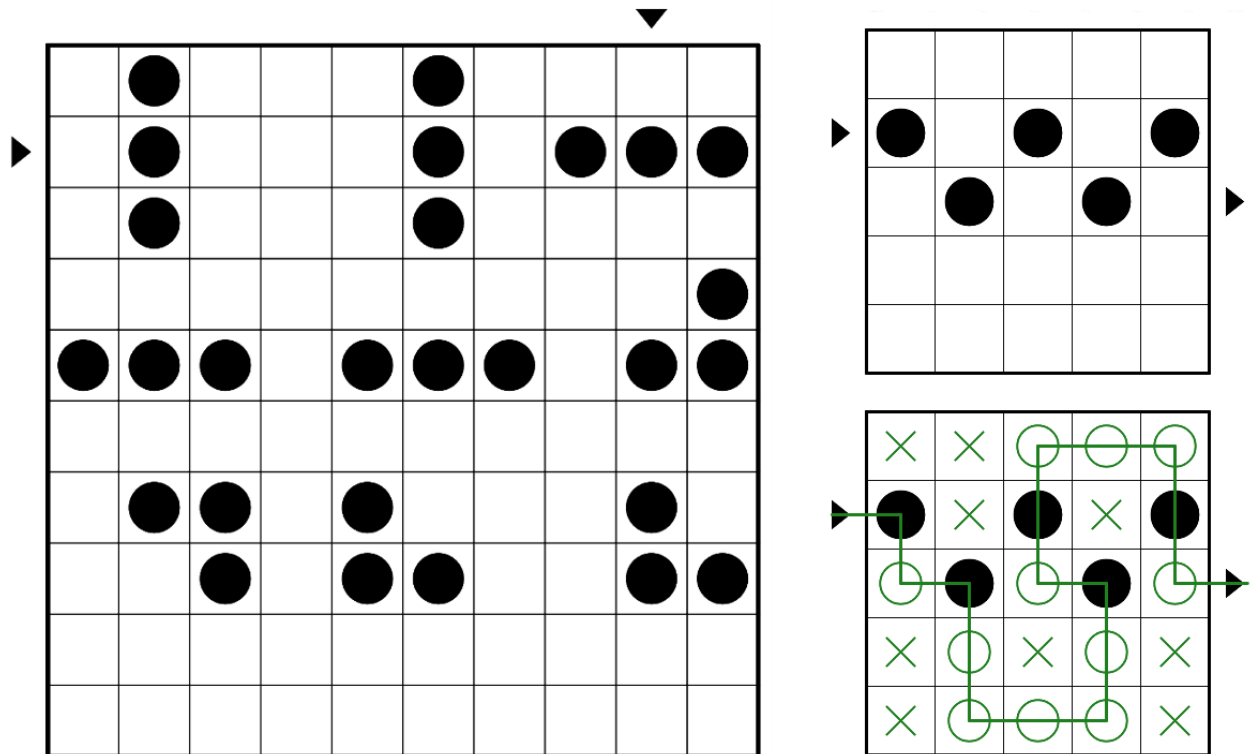


Example (puzz.link, by shye): <https://tinyurl.com/mta27bvww>
Puzzle (puzz.link): <https://tinyurl.com/ytjfpfx5>

August 14, 2025: Crystal Mine | Lavaloid

Congratulations @Shogia for earning today's **bonus otter** 🦦! Today's puzzle is a **Crystal Mine**, and now that I've posted it, it's crystal yours as well.

Rules: Draw a non-intersecting path through the centers of some cells connecting the two arrows. The path must collect every crystal, but must not occupy all four cells in any 2x2 area of the grid.



Example (Penpa+) by shye: <https://tinyurl.com/2dx2a2pj>

Puzzle (Penpa+): <https://tinyurl.com/2czazq9a>

August 15, 2025: Slitherlink (Sheep and Wolves) | bakpao

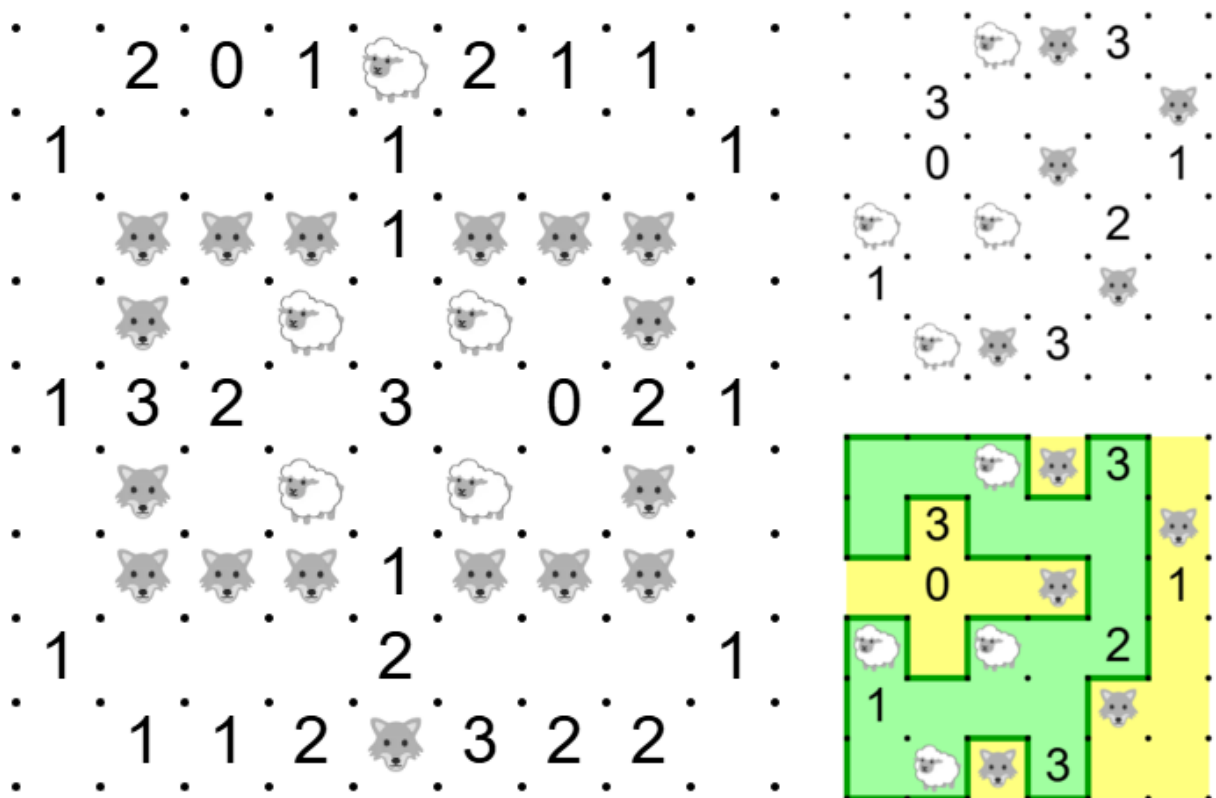
Congratulations again to @Malrog 🦉 for correctly guessing today's (base) genre and winning the only 🦉 **bonus otter** 🦉 on my turn . 🐱 Keep guessing for your chance to earn yours!

The last round of this year's Puzzle Grand Prix, authored by the United Kingdom, is also ongoing. Check it out [here](#), and feel free to claim another 🦉 **bonus otter** 🦉 for your participation!

Today's GAPP is a **Slitherlink (Sheep and Wolves)**!

😭 One of the sheep got separated from its friends! Can you reunite them? 😊

Rules: Connect some pairs of orthogonally adjacent dots to form a single non-intersecting loop. Clues represent the number of edges drawn surrounding the clue (up to four). Sheep must be inside the loop, and wolves must be outside the loop.



Example (pzprxs): <https://tinyurl.com/54ryz5hm>
Main puzzle (pzprxs): <https://tinyurl.com/yxyupe4v>

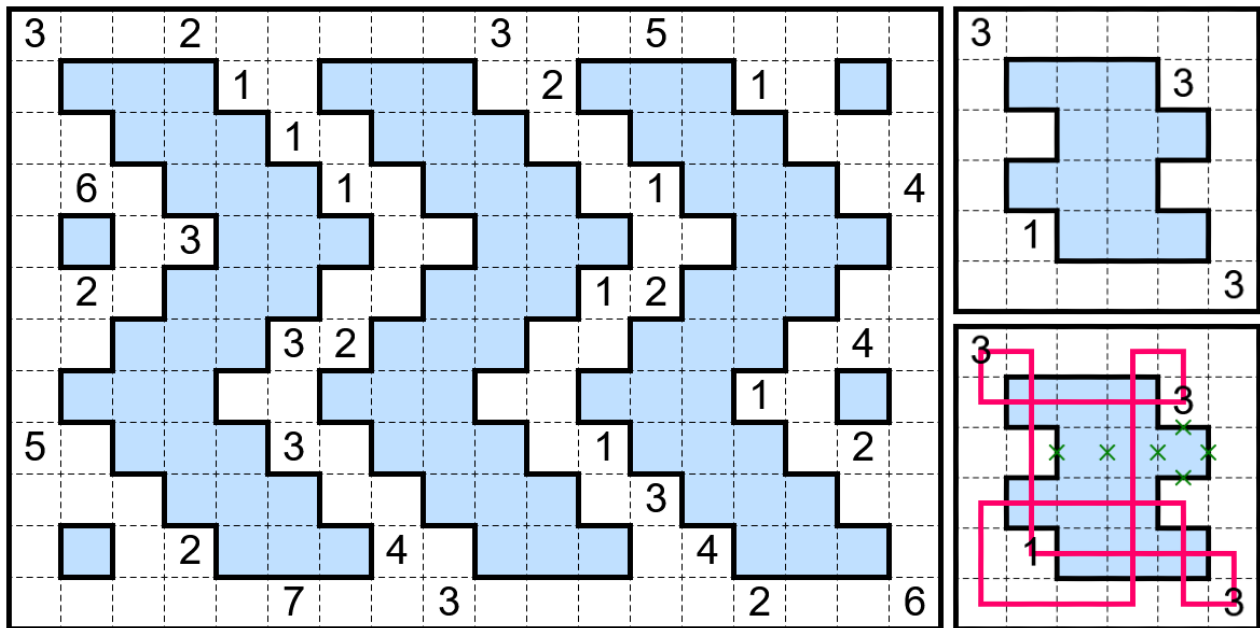
August 16, 2025: Ice Walk | jovi_al

No **bonus otters** 🦦 for today! We're more than halfway through the month as of this post, and we've given out very few otters. I guess this month's pattern is tricky.

Speaking of both tricky and bonuses, have you checked out the **bonus puzzles** 🧩 from July's instance of "Mind The GAPP"? I think all of the instructionless bonuses are cool, and I'm really proud of my two contributions, especially the Ring-Ring.

Today's **Supersized Saturday** puzzle is an **Ice Walk**!

Rules: Draw a loop by connecting the centers of orthogonally adjacent cells. When the loop passes over icy (light blue) cells, it must continue without turning until it reaches a non-icy cell. The loop may cross itself, but only on icy cells. A number indicates the number of cells in the contiguous non-icy section the number occupies, and the loop must pass through all numbers.



Example (pzprxs): <https://tinyurl.com/bdzewrrr>

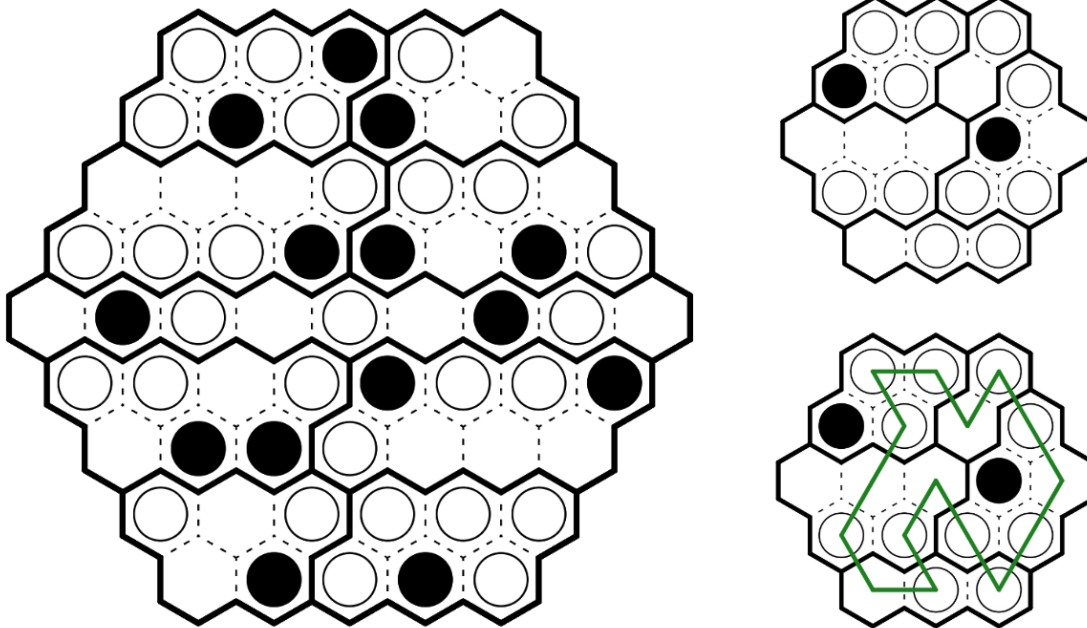
Puzzle (pzprxs): <https://tinyurl.com/4a5j7ec9>

August 17, 2025: Dotchi Loop (Hex) | Freddie Hand

Congratulations to @Shogia and @Rook for guessing today's genre would be a **Dotchi Loop**! Here's two 🦦 **bonus otters** 🦦. This one's on a **Hex** grid. Hopefully the members of the Dotchi Dotchi Looperature Club will appreciate it.

Also another reminder from me that the last round of the Puzzle GP is happening [here](#), and that more 🦦 **bonus otters** 🦦 are up for grabs, though more importantly, more puzzles!

Rules: Draw a non-intersecting loop through the centers of some cells that passes through every white circle and no black circles. Within a region, the loop must either turn on every white circle (60 degrees or 120 degrees), or pass straight through every white circle.



Example (Penpa+): <https://tinyurl.com/2a5s2jfo>

Puzzle (Penpa+): <https://tinyurl.com/25ysh6ew>

August 18, 2025: Inaba's Island | Walker

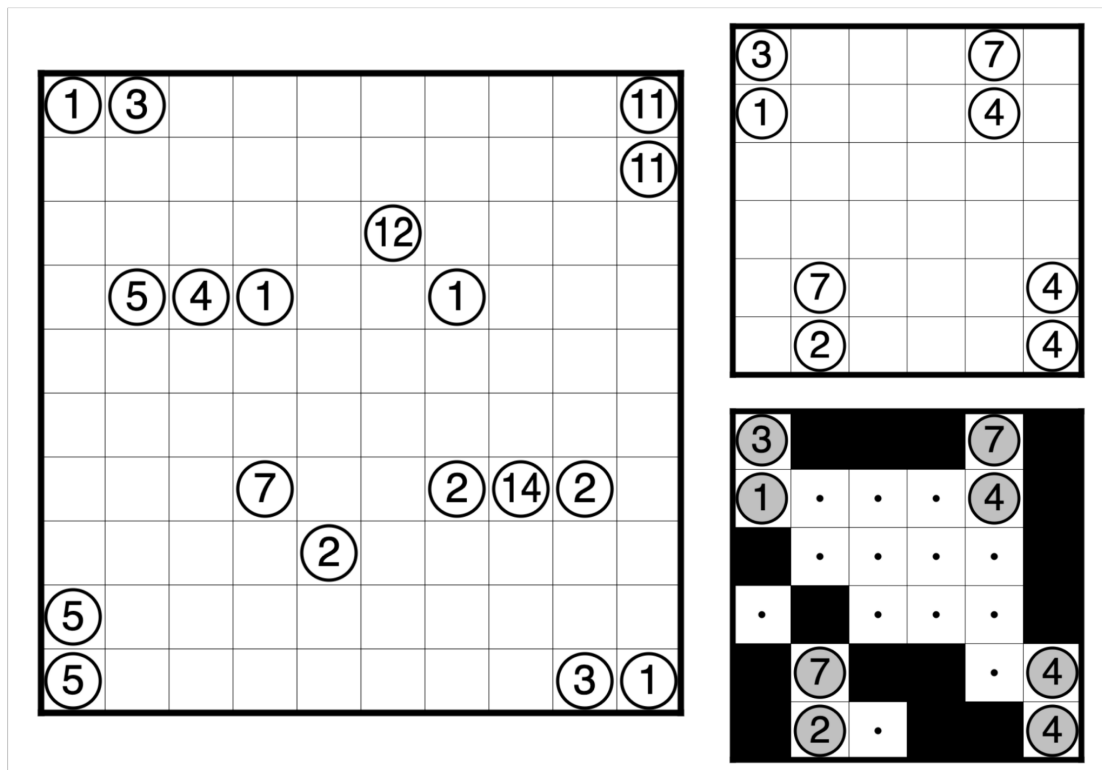
Congratulations to @xetto, @Malrog 🦉, and @Mikez for correctly guessing today's genre and earning a **bonus otter!** 🦦 Apologies if you were anticipating three puzzles in one today... is that a troppelganger?

Today's GAPP is an **Island!** Aka **Inaba's Island**, because there are too many genres called Island(s) 🦊 Since the last time we covered this genre, it's gotten a pzprxs implementation!



Rules: Shade some cells so that clues represent the total size of the orthogonally connected areas of shaded cells that share an edge with the clue. Clued cells cannot be shaded. **Together, the clued cells and shaded cells form one orthogonally connected area.**

Interface Note: Compared to the original GAPP for this genre, the rules for unshaded and shaded cells have been inverted! I've also rephrased the rules to be more similar to Kurotto, with which this genre has many similarities.



Example (pzprxs): <https://tinyurl.com/3nzpcaud>

Puzzle (pzprxs): <https://tinyurl.com/mrbrmmux>

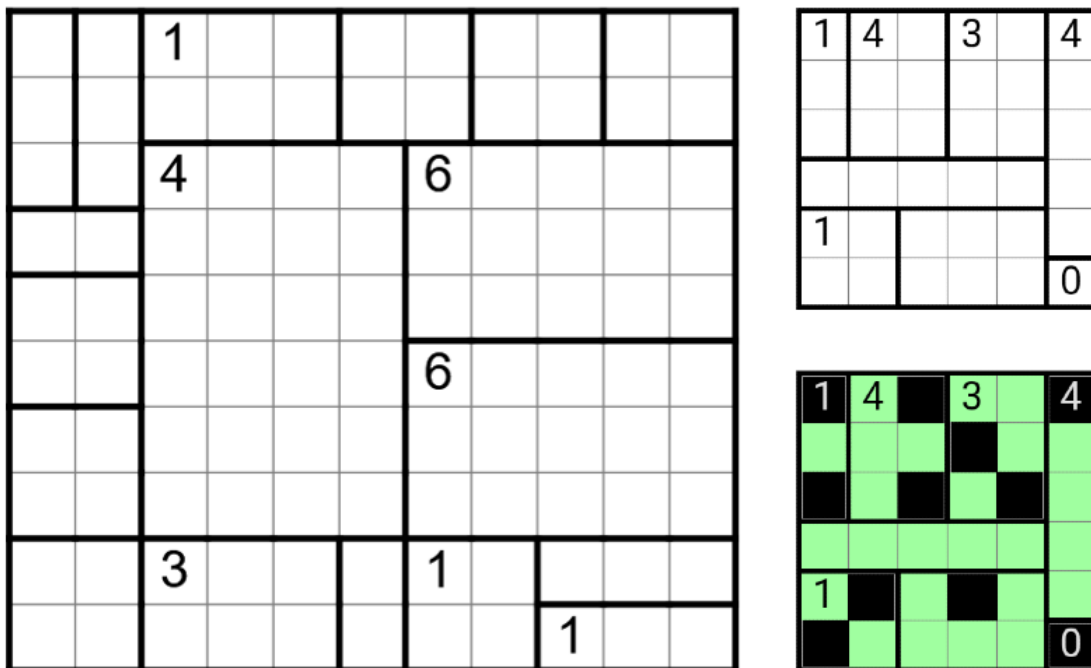
August 19, 2025: Akichiwake | Lavaloid

Congratulations to @0ripy and @xetto for earning today's bonus otter 🦦!

Today's GAPP is an **Akichiwake**. Speaking of which, y'all should go solve the bonus Akichiwake in Mind the GAPP vol. 19. Because it's a good puzzle and not for any other reasons, of course.

Rules: Shade some cells so that no two shaded cells are orthogonally adjacent and the remaining unshaded cells form one orthogonally connected area. A number indicates the size of the largest group of connected unshaded cells within its region. A line of consecutive unshaded cells may not cross more than one bold border.

GAPP 101: (ROT13) Ybbx bhg sbe ertvbf jvgu begubtbanyyl pbaarpgrq tebhcf bs hafunqrq pryyf gung ner bar yrff guna gur tvira ahzore. Gurfr znl or irel erfgevpgrq.



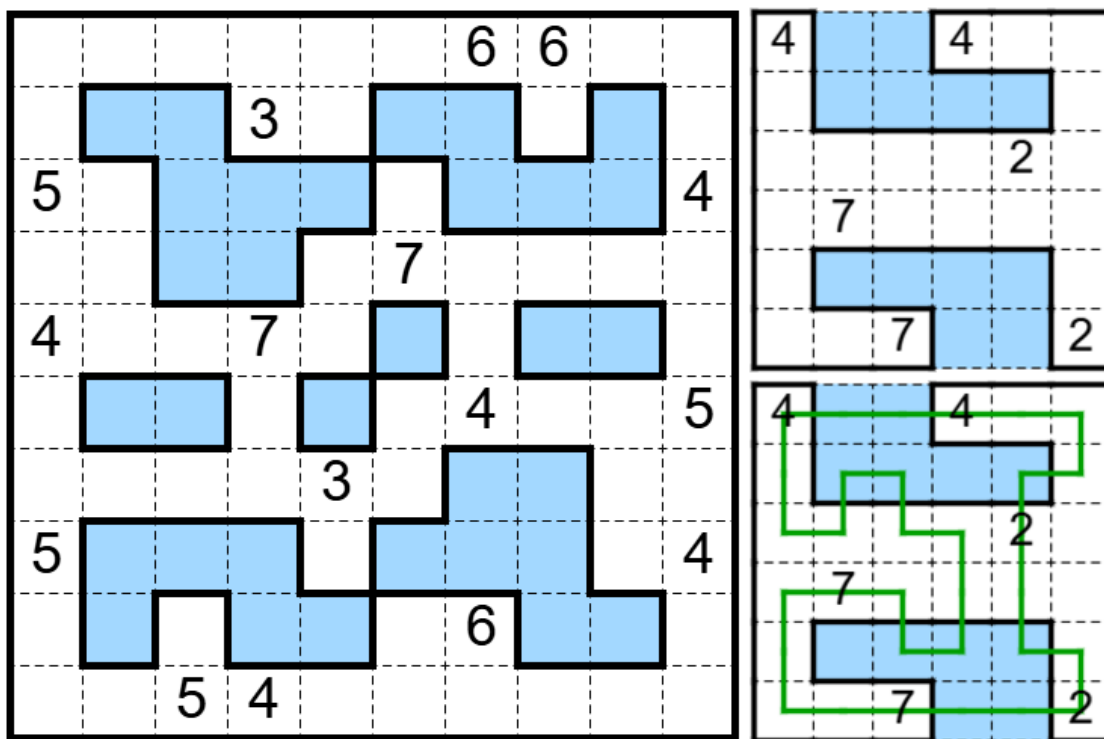
Example (puzz.link, from puzz.link rules page): <https://tinyurl.com/23j95hrh>
Puzzle (pzprxs): <https://tinyurl.com/2nbmh49r>

August 20, 2025: Water Walk | bakpao

Congratulations to @Ca1ump for correctly predicting today's genre! Here's your bonus otter! 🦦

Today's GAPP is a **Water Walk**!

Rules: Draw a non-intersecting loop through the centres of some cells which passes through each numbered cell. The loop may not travel through more than two water cells in a row. A number indicates how many cells make up the continuous non-water section of the loop that the number is on. (Note: The loop can't cross itself anywhere, including on water cells.)



Example (pzprxs, by Walker): <https://tinyurl.com/3u236hw4>

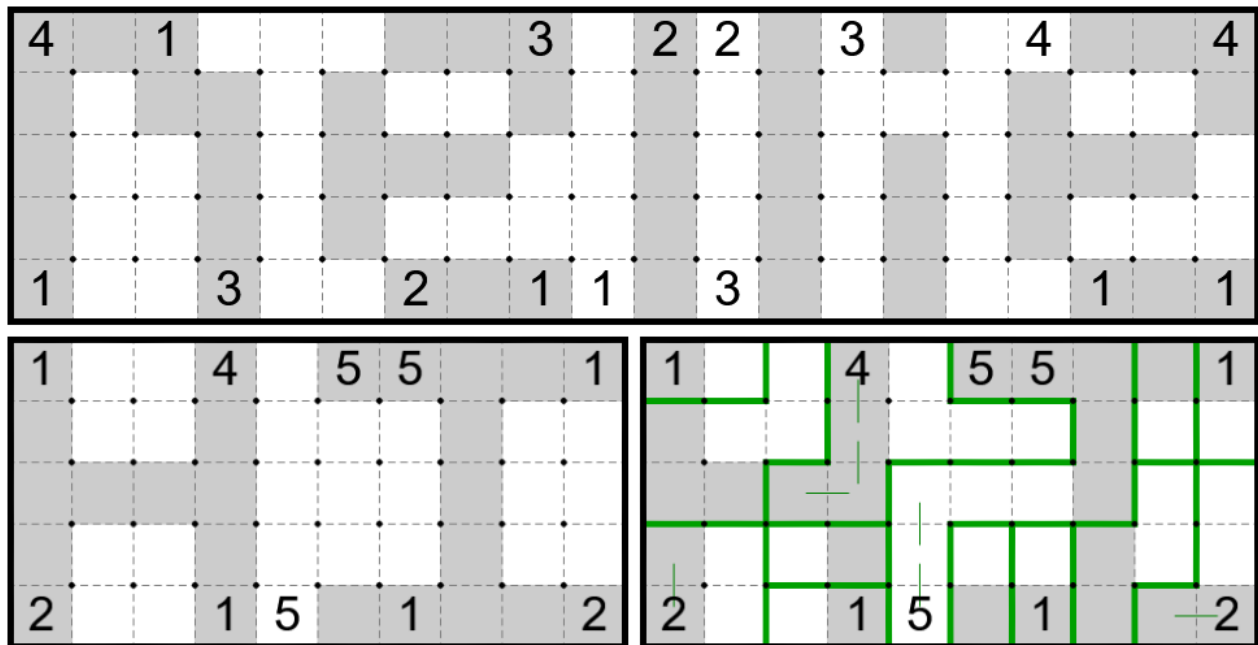
Main puzzle (pzprxs): <https://tinyurl.com/mus64bf8>

August 21, 2025: Double Choco | jovi_al

Congratulations to me, @Cow, and @calesch for getting a **bonus otter** 🦦 today! Yes, I included myself, but I guessed correctly, so I think that's only fair.

There's a pattern I've noticed in this server where my name (Nellie) is often spelt without the final "e". I would like to correct that, so here's a **Double Choco** made from my name. Today's example puzzle is also a tribute to our very own @Lavaloid. Hi, Lavaloid!

Rules: Divide the grid into regions of orthogonally connected cells, each with one shaded and one unshaded component. The unshaded and shaded components must be the same size and shape (rotations and reflections permitted). A number indicates the number of cells in its region's shaded/unshaded components.



Example (puzz.link): <https://tinyurl.com/bdcmt9xe>

Puzzle (puzz.link): <https://tinyurl.com/wc9u35v7>

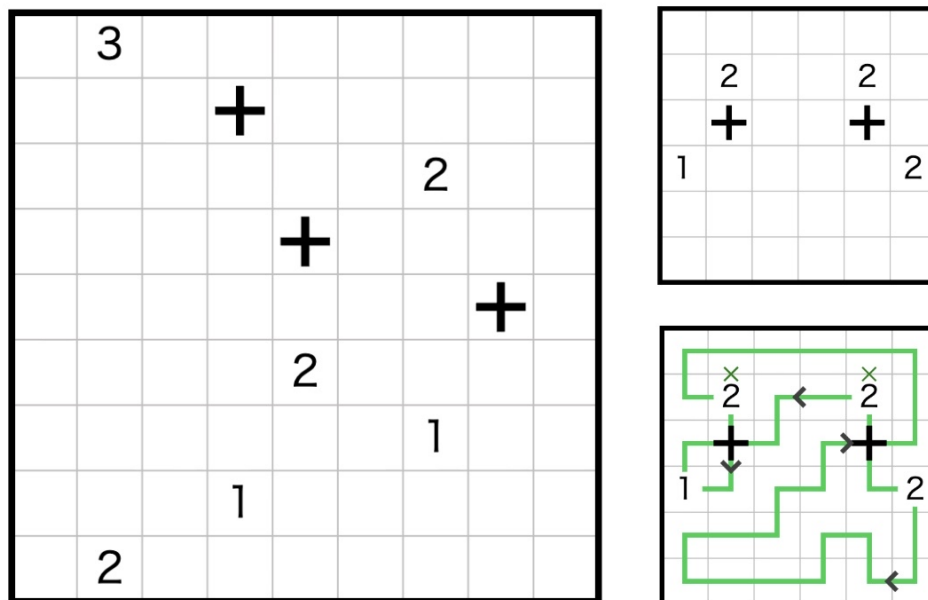
August 22, 2025: Turn-and-Run | Freddie Hand

I was really spoilt for choice today! Unfortunately no 🦦 **bonus otters** 🦦 since the puzzle is a **Turn-and-Run**. With condolences to anyone who guessed the other directed loop genre, which has no pzprxs coverage. Better luck next time!

Rules: Draw a loop through the centres of **all** cells which crosses over itself only at the given perpendicular intersections, and define its direction of travel. Each time the loop enters a cell containing a number, it must turn in that cell, travel straight for exactly the indicated number of cells, and then turn again.

Note: The default rules on pzprxs do not require all cells to be visited - this puzzle follows the ruleset of the first Turn-and-Run in GAPP, but is considered a variant on pzprxs.

Tip: The interface allows you to input directional markings (see the example), which are useful for this genre. Well done if you noticed the arrow in row 2 is the wrong way around.



Example (pzprxs) by Menderbug: <https://tinyurl.com/59rwkb3z>
Puzzle (pzprxs): <https://tinyurl.com/mrhfdm4y>

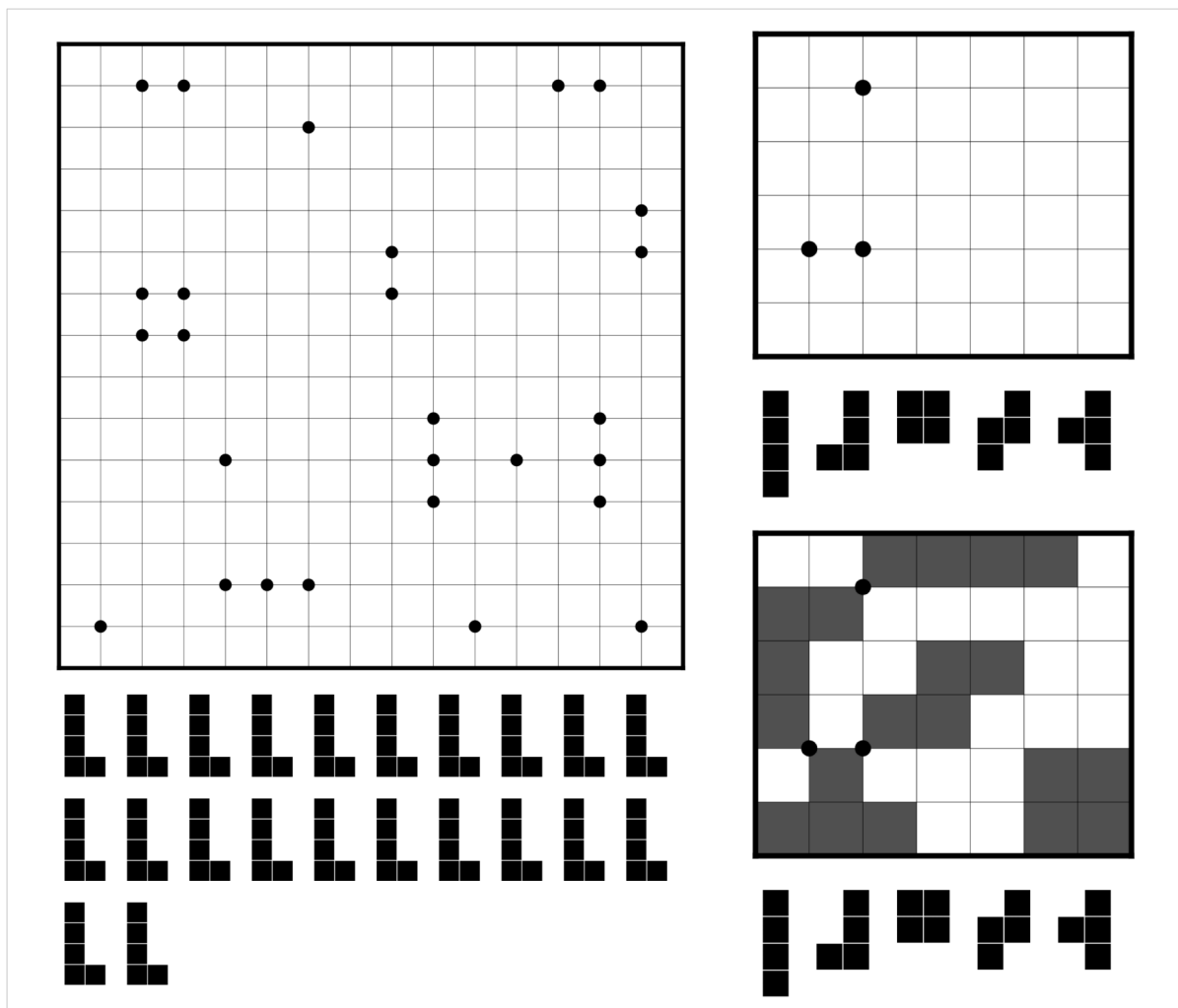
August 23, 2025: Penta Touch | Walker

Congrats to @Malrog 🐼, @Shogia, and @Cow for guessing today's genre correctly and earning a **bonus offer!** 🐼

Today's GAPP is a **Supersized Penta Touch** (also known as Touching Pentominoes)! We got a large shipment of L pentominoes at the warehouse and need to use them up somehow 😊

Rules: Place each pentomino from the bank given outside the grid into the grid so that no pentominoes touch one another orthogonally. Rotating and reflecting pentominoes is allowed. Every grid point on which two pentominoes touch diagonally is marked with a dot.

Note: Pay careful notice to the "negative constraint" - two pentominoes can only touch where there is a dot! E.g. for the example, this is what makes the placement of the O tetromino unique.



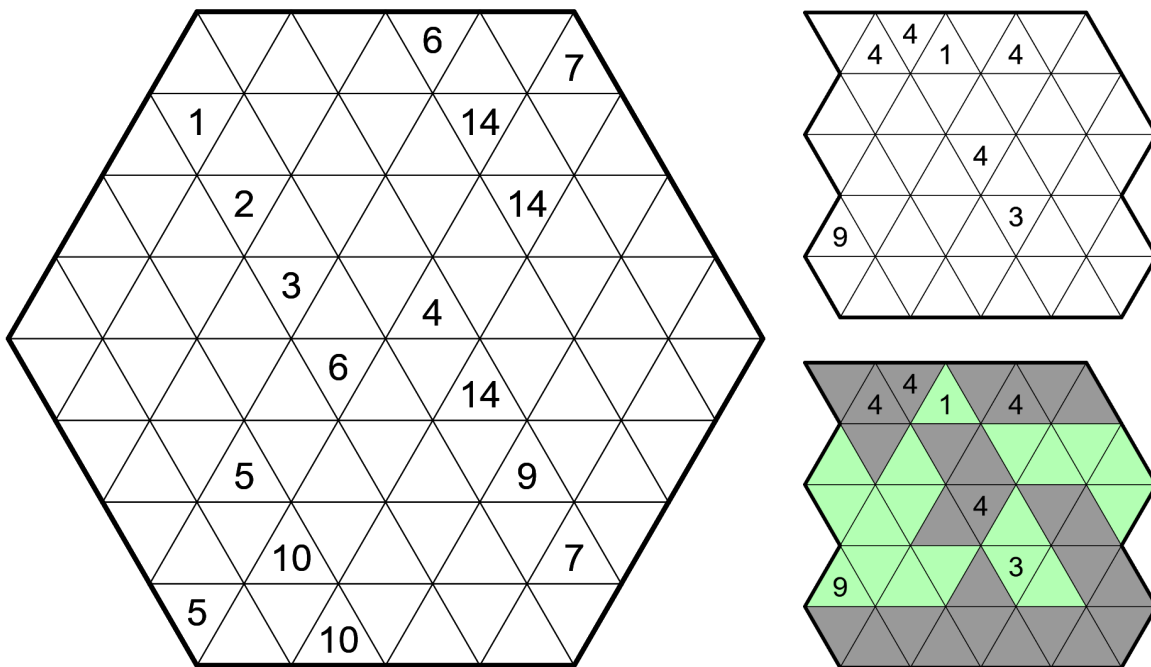
Example (puzz.link, by Freddie Hand): <https://tinyurl.com/7tdcjzsb>

Puzzle (pzprxs): <https://tinyurl.com/2a6vnxxc>

August 24, 2025: Chiaroscuro (Triangular) | Lavaloid

Congratulations @0r1py for earning today's **bonus otter** 🦦! Today's ✨ *Strange-Shaped Sunday* ✨ is a **Chiaroscuro (Triangular)**.

Rules: Shade some cells so that each group of shaded or unshaded cells is a unique shape. Shapes that are rotated or reflected are considered the same shape. All shaded groups have an even number of cells, and all unshaded groups have an odd number of cells. Number clues represent the size of the region they occupy.



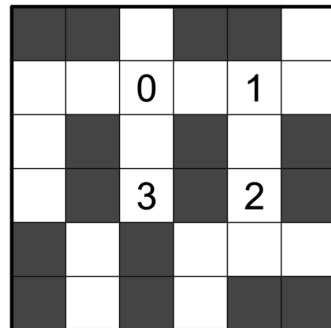
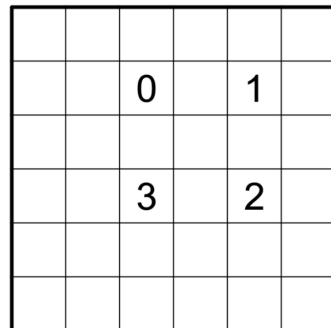
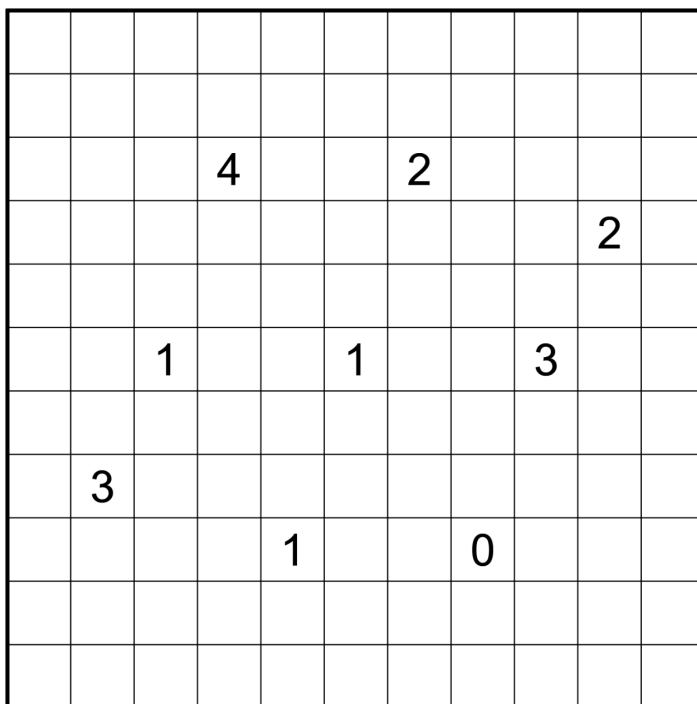
Example (Penpa+): <https://tinyurl.com/yq3wutb5>
Puzzle (Penpa+): <https://tinyurl.com/275egsyw>

August 25, 2025: Domino Field | bakpao

No correct guesses today unfortunately. A few more days of the guessing game remain - get your guesses in while you still can to win a **bonus otter!** 🦦

Today's GAPP is a **Domino Field!**

Rules: Shade some dominoes of cells such that no two dominoes are orthogonally adjacent. Clues must remain unshaded and indicate the number of shaded cells among their (up to four) orthogonal neighbours. No 2x2 can be entirely unshaded.



Example (Penpa+, by Menderbug): <https://tinyurl.com/yt448h8r>
Main (Penpa+): <https://tinyurl.com/yp9cvgqh>

August 26, 2025: Grandstands | jovi_al

Congrats to @calesch for earning today's only **bonus offer** 🍷! Only five days left in the month---my next post will reveal the pattern!

Do you ever forget what year it is?

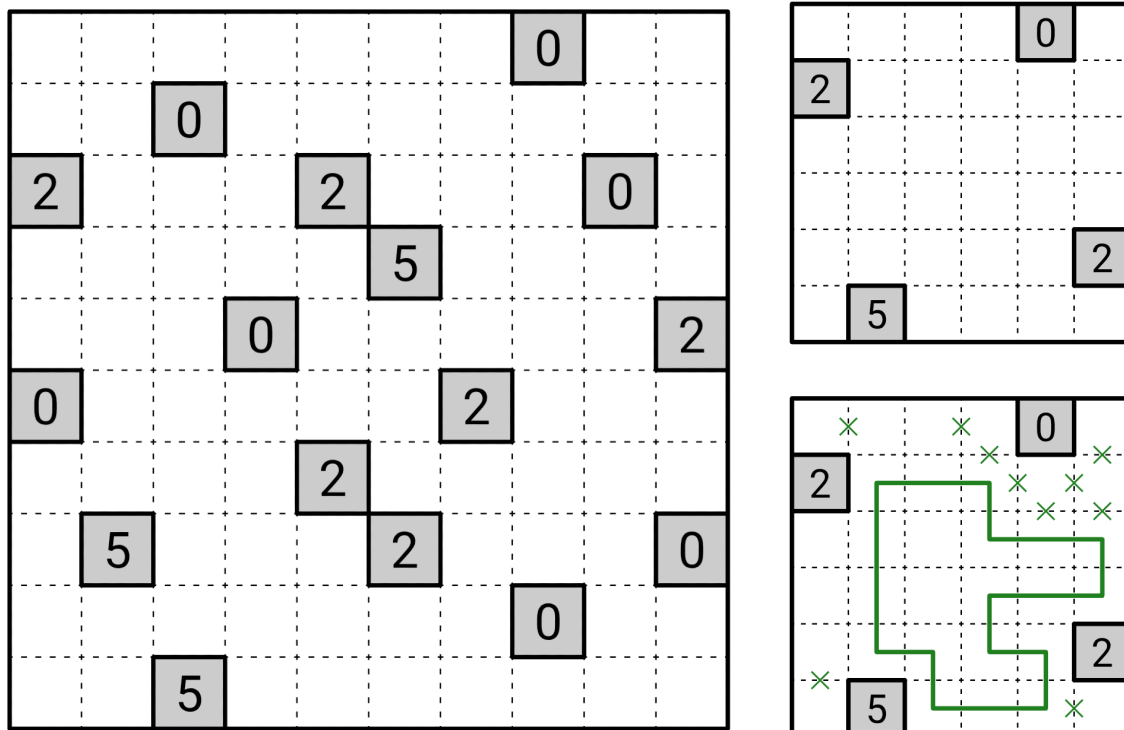
...No?

Oh. Well, I hope this **Grandstands** is enjoyable at least.

Rules: Draw a non-branching, non-intersecting loop by connecting the centers of some orthogonally adjacent cells. Clues must not be entered by the loop and indicate the sum of the distances the loop travels in a straight line away from the clue, starting at the cells adjacent to it.

Solving tip: Use plenty of cross marks!

GAPP 101: (ROT13) N mreb pyhr zhfg unir pebff znexf cynprq ba vgf nqwnprag pryyf ba gur fvqr bccbfvgr bs gur mreb pyhr, nf vs gurer jnf n ybbc frtzag gurer, gur pyhr jbhyq or ng yrnfg bar.



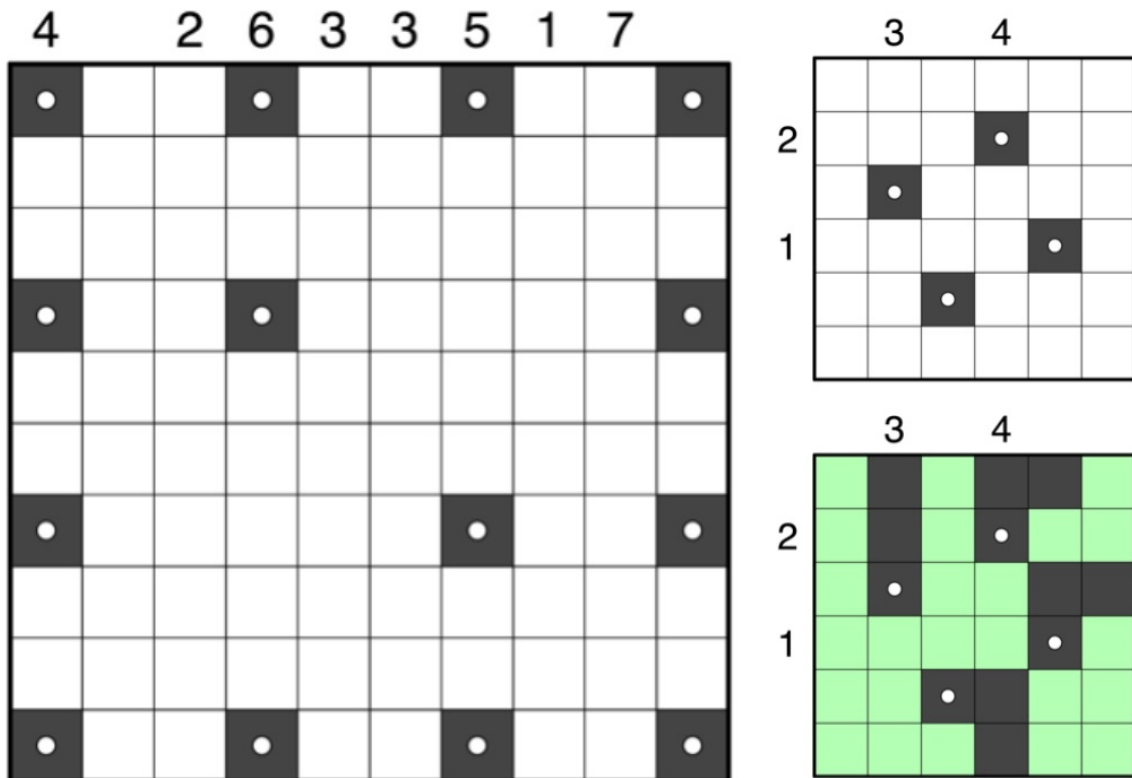
Example (Penpa+): <https://tinyurl.com/2yd2dw37>

Puzzle (Penpa+): <https://tinyurl.com/2dpmzy5j>

August 27, 2025: Koi Pond | Freddie Hand

Congratulations to @Shogia for earning a 🦉 **bonus otter** 🦉! I could barely remember what **Koi Pond** was, so I simply had to make another one.

Rules: Shade some fish, which are orthogonally connected groups of exactly 3 cells. Fish must not touch each other orthogonally. The head of each fish is given as a white dot. The numbers outside of the grid specify the amount of shaded cells in that row or column.

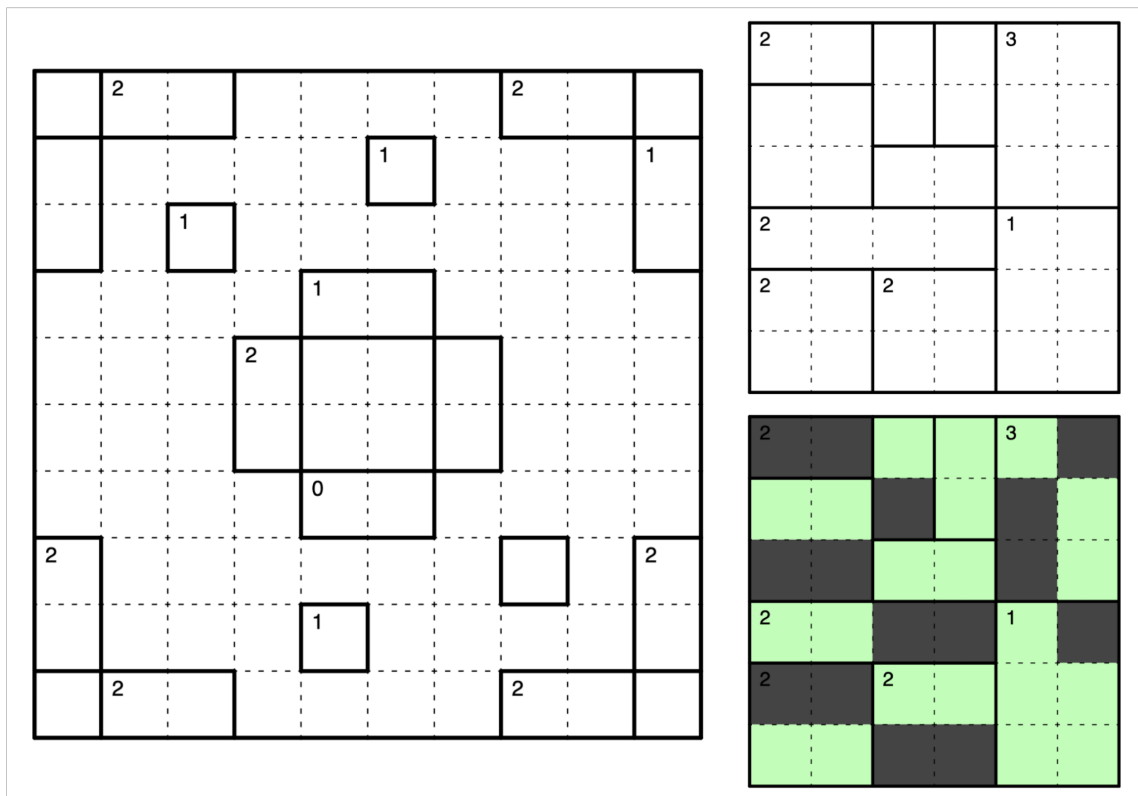


August 28, 2025: Bramble | Walker

Congratulations to @CaIump and @Rickium for correctly guessing today's genre and earning a **bonus otter!** 🦦 (Sorry for not writing the genre with a super long title, I've been meaning to write this genre and took the opportunity!)

Every (normal-sized) **Bramble** intro talks about the music from the Donkey Kong Country series, so I'll finish the trilogy by recommending [Water World](#) from DKC3. It's one of the spookiest themes in the game and sets the tone well for a mysterious water level. (Cascade Capers is also quite good if you'd prefer something lighter!)

Rules: Shade some blocks of one or two cells such that no two blocks are orthogonally adjacent and no block crosses a region boundary. All blocks form a diagonally connected network without loops. Two blocks which touch diagonally cannot both be single cells. Number clues indicate the amount of shaded cells in their region.

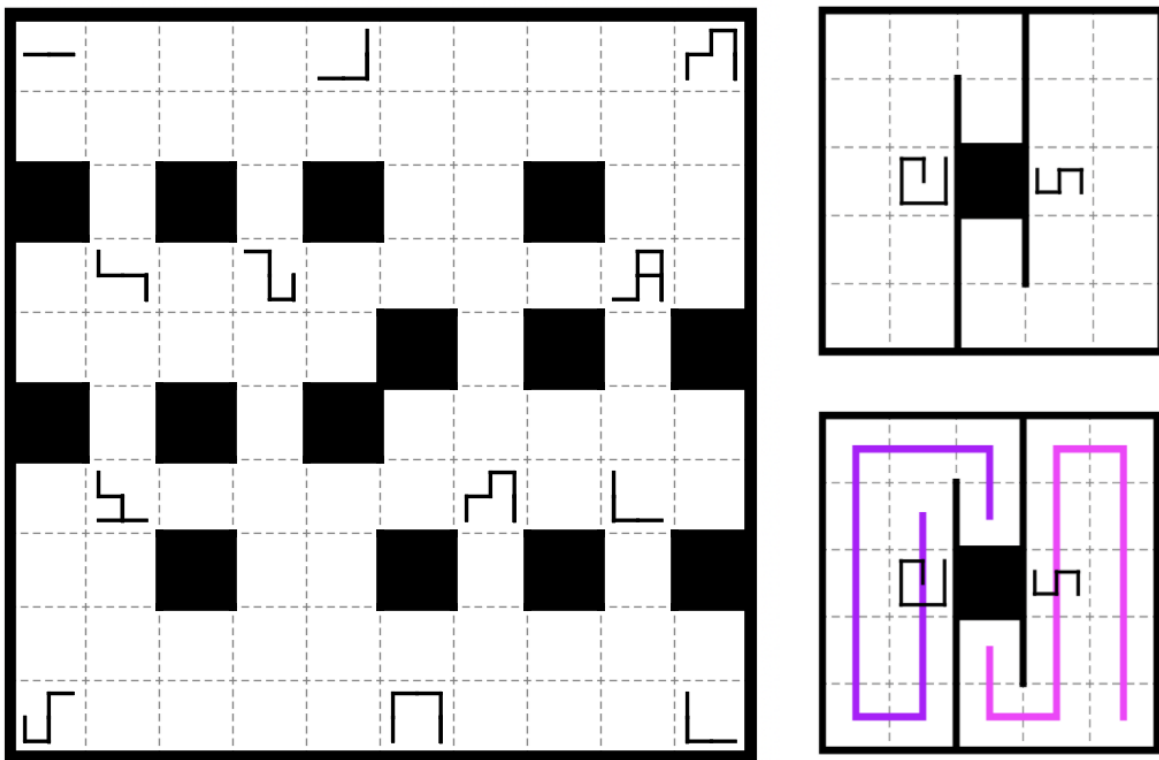


Example (Penpa+, by Menderbug): <https://tinyurl.com/2389yxd5>
Puzzle (Penpa+): <https://tinyurl.com/2d5k4j46>

August 29, 2025: Curve Data | Lavaloid

Bunch of **bonus otters** 🦦 today! Congratulations to @AkashG23 🏆, @calesch, @Lorem, @Malrog 🦦, for correctly guessing today's **Curve Data**. I highly recommend going through the previous features of this genre just to get used to the rules.

Rules: Draw lines between the centers of cells so that each connected figure goes through exactly one clue, and all cells are used by a figure. Clues show how their figures turn and connect with themselves, not allowing rotation or reflection, but **do not indicate the lengths (or relative positions) of the line segments**.



Example (puzz.link) by Nellie: <https://tinyurl.com/bdfrxs5>

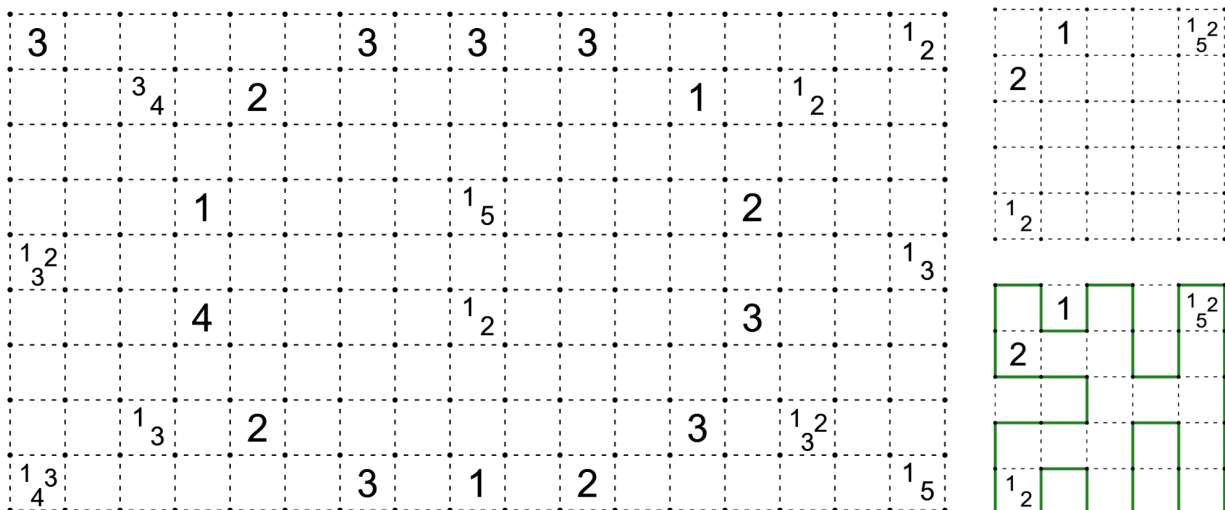
Puzzle (pzprxs): <https://tinyurl.com/4fbaka7h>

August 30, 2025: Slitherail Poolink | bakpao

Congratulations to @Lorem and @Malrog 🐾 for correctly predicting today's genre! As tomorrow is the final day of August, today is your last chance to win a **bonus otter** by correctly predicting what tomorrow's genre will be! 🦦

Today's GAPP is a SUPERSIZED **Slitherail Poolink**! Every day I dream of another Rail Pool flood like the one that occurred on LMI Expo over a year ago and which eventually lead to the creation of this incredible type.

Rules: Connect some pairs of orthogonally adjacent dots to form a single non-intersecting loop which passes through all dots. Clues represent all the different lengths of the straight line segments that share an edge with the clue. Each number in a clue must be represented by at least one line segment.



Example (Penpa+, by Freddie): <https://tinyurl.com/24kleyue>

Main (Penpa+, landscape): <https://tinyurl.com/29oo8tho>

Main (Penpa+, portrait): <https://tinyurl.com/22yjsx2j>

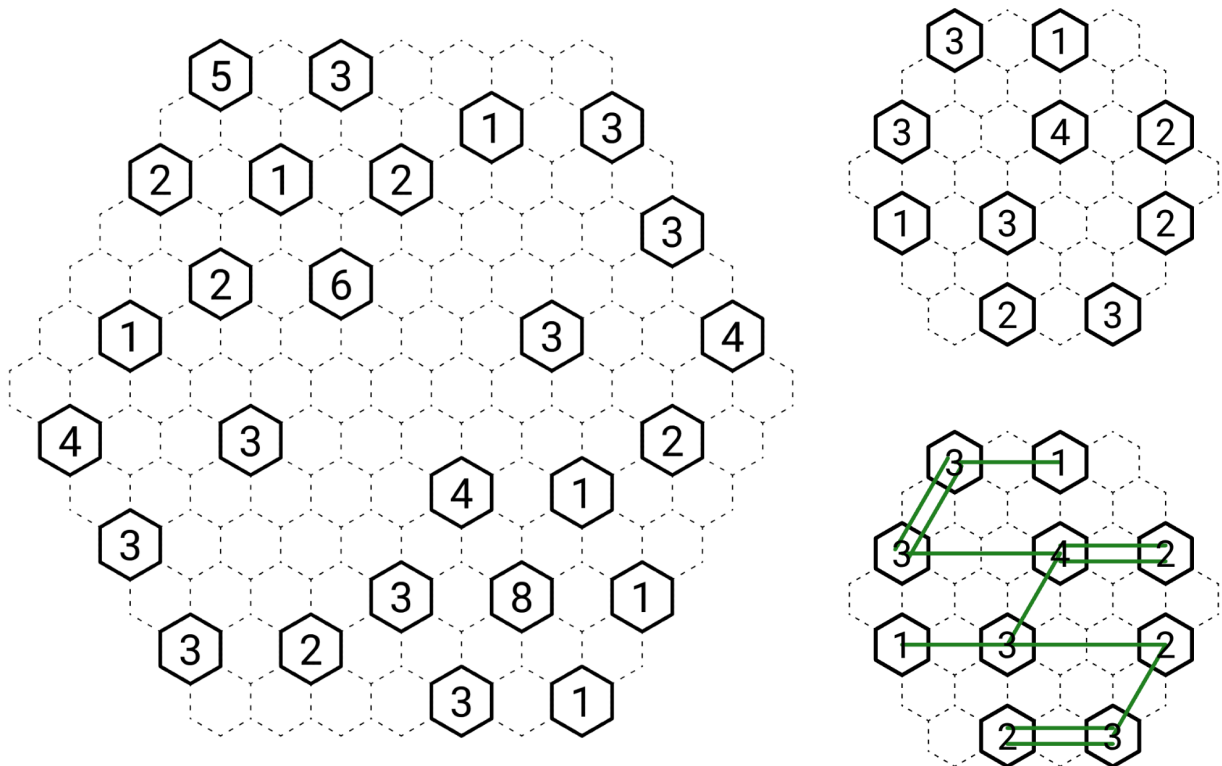
August 31, 2025: Hashiwokakero (Hexagonal) | jovi_al

Thanks for playing along for this month, and congrats to all those who obtained **bonus otters** 🦦! None will join their ranks today.

For the big reveal: did you notice how we emphasized they were **bonus** otters? There were a few further hints throughout the month about the pattern, like my post on the 16th & Lavaloid's post on the 19th.

The pattern? Day 1 was a bonus puzzle genre from the first instance of *Mind The GAPP*. Day 2 was a bonus puzzle genre from the second instance of *Mind The GAPP*. Today's **Hashiwokakero (Hexagonal)** comes from the 31st instance (okay, not the hex part, the Hashi part).

Rules: Draw one or two grid-aligned bridges between pairs of solid-bordered hexagons such that all solid-bordered hexagons form one connected network. Bridges must not cross. A number indicates how many bridges are connected to that cell.



Example (Penpa+): <https://tinyurl.com/2dleq5qu>

Puzzle (Penpa+): <https://tinyurl.com/2be3phyw>

Bonus 1: Akichiwake | Lavaloid

3		3			4	
		4		3		4
3		1		5		3
4		3		1		3
4				3		6

Example (puzz.link, from puzz.link rules page):

<https://tinyurl.com/23j95hrh>

Bonus (pzprxs):

<https://tinyurl.com/4yu6ymec>

Bonus 3: Ice Walk | jovi_al

Example (pzprxs): <https://tinyurl.com/bdzewrrr>

Bonus (puzz.link): <https://tinyurl.com/59njffem>

Bonus 2: Double Choco | jovi_al

Example (puzz.link):

<https://tinyurl.com/bdcmt9xe>

Bonus (puzz.link): <https://tinyurl.com/2vcvzfm2>

Bonus 4: Slitherlink (Sheep and Wolves)

jovi_al

Example (pzprxs): <https://tinyurl.com/54ryz5hm>

Bonus (pzprxs): <https://tinyurl.com/444usdrf>

Date	Sloth Time	Crab Time	
01 Aug 2025	0:01:30	0:03:25	August 'Anianiau
02 Aug 2025	0:04:00	0:08:00	Slippery Slender-tailed Woodstar
03 Aug 2025	0:03:00	0:05:30	Giant's Caura Antbird
04 Aug 2025	0:01:30	0:03:00	Nonplussed Nene (Again)
05 Aug 2025	0:03:00	0:06:00	Plot Twist Plover
06 Aug 2025	0:02:30	0:05:40	Bolivian Bateleur
07 Aug 2025	0:02:15	0:04:30	Nostalgic Noronha Elaenia
08 Aug 2025	0:02:30	0:04:00	Incongruous Seram Golden Bulbul
09 Aug 2025	0:03:45	0:07:30	Brief Balicassiao
10 Aug 2025	0:01:30	0:03:00	Sleuthing Skylark
11 Aug 2025	0:01:30	0:03:25	Shaken Shikra
12 Aug 2025	0:02:45	0:05:30	Tapaired 'Apapane
13 Aug 2025	0:02:00	0:04:00	Four Corner Fox Kestrel
14 Aug 2025	0:01:45	0:03:30	Crystal Crissal Thrasher
15 Aug 2025	0:03:00	0:06:00	Isolated Ibisbill
16 Aug 2025	0:08:00	0:18:00	Slippery Seagull
17 Aug 2025	0:02:30	0:05:00	Angular Angola Waxbill
18 Aug 2025	0:01:30	0:03:00	Inaba's Ibis
19 Aug 2025	0:02:00	0:04:00	Subtle Snowcap
20 Aug 2025	0:02:30	0:05:00	Hydrated Hawfinch
21 Aug 2025	0:02:30	0:05:40	Nominative Nelicourvi Weaver
22 Aug 2025	0:02:45	0:05:30	Athletic Atlantic Petrel
23 Aug 2025	0:03:00	0:06:00	Willful Yellow-Bellied Longbill
24 Aug 2025	0:02:10	0:04:20	Dorito Dodo
25 Aug 2025	0:02:30	0:05:00	Gallant Sanderling
26 Aug 2025	0:02:30	0:05:40	Grand Grackle
27 Aug 2025	0:02:30	0:05:00	Carping Carrizal Seed eater
28 Aug 2025	0:02:15	0:04:00	Trilogy Tboli Sunbird
29 Aug 2025	0:04:44	0:11:11	Elongated Emu
30 Aug 2025	0:05:00	0:10:00	Finalist Finfoot
31 Aug 2025	0:03:00	0:06:45	Patterned Pauraque