

# WELCOME

## THE CORPORATION

**BUILDING A BETTER TOMORROW**

### **RSI**

<https://robertsspaceindustries.com/orgs/CORP>

### **Discord**

<https://discordapp.com/invite/ApEe8VK>

### **Spectrum**

<https://robertsspaceindustries.com/spectrum/community/CORP>

### **YouTube**

<https://www.youtube.com/channel/UC0KiCKL-0Hv5t4x00bv8NWA/featured>

### **Twitch**

[https://www.twitch.tv/thecorporation\\_sc](https://www.twitch.tv/thecorporation_sc)



### **MEMBERSHIP**

**Junior 13+ years**

**Adults**

**Any background besides  
Vanduul**

### **GAME MODES**

**Casual**

**Hard Core**

**Roll Play**

### **BIG DIFFERENCE**

**The Influence System**

**Member Training**

**Members Support**

**GAMES NIGHTS**

### **EXPETATIONS**

**Respect each other**

**Help each other**

**Have fun**

## Introduction

Welcome to THE CORPORATION.

For all new members this is our guide to help you find your feet.

The Corporation hopes you find the enrolment process into our family as smooth as possible. This welcome guide is where you find all the basic information you need to be able to learn what this organization is about.

If you feel that, once you have digested this guide or at any time during your life in The Corporation, you have any questions please just ask.

Anyone in Human Resources, Management or above will be happy to help.

Our team leaders are worldwide so someone will be on-line at all times to answer your questions, deal with your concerns, and listen to your suggestions.

We look forward to all correspondence from our members. We are here to help you find your new home in The Corp and we are excited to have you possibly take up a key position to help make your new home even better.

Who is The Corporation ?

The Corporation is a lawful ORG that always follows UEE law at all time within the Star Citizen universe. The Corporation offer trades and alliances between other orgs and we are always ready to defend our home and friends. Outside of Star Citizen, The Corporation is an online gaming community where we play more than just Star Citizen.



# MANIFESTO

Every day our pilots, prospectors, explorers, engineers and mercenaries work across our galaxy to advance our interests. As they labor, new solar systems, natural resources, industries, trade opportunities and technological advancements emerge and evolve before our eyes. As the largest Corporation in the galaxy, we have taken it upon ourselves to constantly explore, expand and discover what lies beyond our current territories.

## *Autonomy*

At the Corporation we support our members in variety of fields, which is why our members are often given total autonomy in their work. We know that taking responsibility for something you are passionate about most often translates directly into more effective results.

## *Security*

No other organization in the universe matches the Corporations incredible safety record. We care about our members, and it shows in the security and defense measures we apply. All interstellar trade runs into dangerous territory are guarded by trained military experts to ensure the health and safety of the crew and the cargo at any time.

## *Communication*

We believe that successful companies are open, honest and accountable. That's why trained corporate representatives are at the disposal of our members to resolve any conflicts before they escalate. While autonomy in choice of business opportunities is our first priority we urge our members to never get caught, when engaging in less than legal activities. The Corporation strives to build the utmost trust in our customers, our contacts and our employees, one system at a time.



# HISTORY

From establishing our first commercially viable trade routes to the exploration of countless new star systems the Corporation has continued to innovate and work towards the realization of a better tomorrow. Over the decades, our various departments, including a fleet of highly trained fighter pilots, have served customers, communities and governments in achieving prosperity, security and stability.





# Charter

## *Career opportunities*

During your membership with the Corporation you will be able to earn influence by working towards the goals and ideals of the Corporation. These Influence points can be used to put you into the position to command capital ships or take control of management positions inside the Corporation. We strongly believe that your efforts should be rewarded.

## *Marketing*

By posting on the forums carrying the corporate banner, you show our presence and give us the opportunity to generate new contacts and leads for business opportunities.

## *Human resources*

By recruiting new members to the Corporation or creating sub divisions with your own staff, you enhance our capabilities and influence in the universe.

## *Productivity*

Once your hangar doors open, you will be able to participate in missions or group operations with other Corporation members. You will be able to answer or issue requests in the corporate network yourself and other members of the Corporation can participate and help you out.

## *Management*

Those members with the most points (influence) will be put in charge of Corporation operations and manage our assets, divisions or capital ships. By earning yourself and the Corporation credits you enable us to buy new ships for recently promoted members or new assets for our numerous operations. This system grants our members the utmost autonomy and flexibility in their business operations.

## *Diplomacy*

If you would like to explore the realm of negotiation and diplomacy, the Corporation can offer you unique career opportunities. Contact Weyland on our Discord server, to get more information.

Web: [thecorporateer.com](http://thecorporateer.com)

MobiGlas: [corporationHQ@gmail.com](mailto:corporationHQ@gmail.com)

## ACTIVITIES

GAMES NIGHTS and all are encouraged to join.

Remember Basic Training maybe needed for some events. This is a TAG displaying your Mission level.

## LeaderBoard

E-sports is all about Fun and getting yourself on the RSI leaderboard.

## Training

The Corp is here to ensure you have your basics both on the ground and in the seat of your ship. We encourage all member to get their M1, M2 and even M3 mission levels. PLEASE NOTE THIS IS NOT COMPULSORY.



## CODE OF CONDUCT

The Corporation is a Law, and as such, we live from the contracts we get from appreciated customers who trust in our efficient services. Therefore, we have to maintain a professional image. BSI might have a brothers in arms feeling, but there are also a set of rules and etiquette that were created and apply to us all, so that we can maintain the professional image expected of an elite PMC. Conduct

- THE CORPORATION requires members visible organization.
- As we are a legal PMC, no illegal activity will be tolerated from any of the organization's members.
- This organization accepts all members regardless of age. All member will need to respect each other and protect our younger members.
- a mature community must remain in #BreakRoom only and is to never spill into other room that younger member have access to.
- There shall be no discrimination of any kind within this Organization towards any race, religion, belief, political background or anything of that level.

Leadership and Management Team

### MODERATORS

People that manager and maintain the Discord

### BOARD

People that are in charge of the direction and the dream of building a better tomorrow

### MANAGER

People that are able to offer help when you have a question

### FOREIGN AMBASSADOR

Member from another org that we have good relations with

### STREAMERS

People that Stream therefore ensure your voice is G Rated for there stream

### CORPORATEER

Members of the Corporation

### ONLINE

Members of the Corporation that have a CorpShield (under 18)

## Discord

Discord is The Corporation's main source of communications. This is where all of our members contact is done including announcements.

Rooms are to be used correctly. This means being in the star citizen games room you should be playing Star Citizen.

Announcements:

Important announcements. Member

Breakroom:

Public +18 conversation rooms,  
Games:

Hub for all gaming activities to take place both inside and outside of Star Citizen.

E-sports Command and Teams

Mission Based game play

Diplomacy:

All diplomatic duties

AFK:

For when your away.



