

Last Modified: Tuesday, December 5, 2017 9:09 AM

CHARACTER NAME: **Jade Erso**

PLAYER NAME: **Dio**

SPECIES: **Mandalorian Human**

CAREER: **Smuggler**

SPECIALIZATIONS: **Charmer**

CHARACTERISTICS

2	2	2	3	2	4
BRAWN	AGILITY	INTELLECT	CUNNING	WILLPOWER	PRESENCE

ATTRIBUTES

WOUND 13	STRAIN 12	SOAK 3	CRITICAL INJURIES <table border="1"> <thead> <tr> <th>RESULT</th> <th>SEVERITY</th> </tr> </thead> <tbody> <tr><td></td><td>◇◇◇◇</td></tr> <tr><td></td><td>◇◇◇◇</td></tr> <tr><td></td><td>◇◇◇◇</td></tr> <tr><td></td><td>◇◇◇◇</td></tr> </tbody> </table>	RESULT	SEVERITY		◇◇◇◇		◇◇◇◇		◇◇◇◇		◇◇◇◇
RESULT	SEVERITY												
	◇◇◇◇												
	◇◇◇◇												
	◇◇◇◇												
	◇◇◇◇												
DEFENSE <table border="1"> <tr> <td>1</td> <td>1</td> </tr> <tr> <td>RANGED</td> <td>MELEE</td> </tr> </table>			1	1	RANGED	MELEE							
1	1												
RANGED	MELEE												

SKILLS

GENERAL SKILLS	CAREER	RANK	DICE POOL
Astrogation (Int)	-	-	◇◇
Athletics (Br)	-	-	◇◇◇
Charm (Pr)	✓	1	◇◇◇◇
Coercion (Wil)	-	-	◇◇◇
Computers (Int)	-	-	◇◇◇
Cool (Pr)	✓	-	◇◇◇◇
Coordination (Ag)	✓	-	◇◇◇
Deception (Cun)	✓	1	◇◇◇◇
Discipline (Wil)	-	-	◇◇◇
Leadership (Pr)	✓	-	◇◇◇◇
Mechanics (Int)	-	-	◇◇◇
Medicine (Int)	-	-	◇◇◇
Negotiation (Pr)	✓	1	◇◇◇◇
Perception (Cun)	✓	-	◇◇◇◇
Piloting - Planetary (Ag)	-	-	◇◇◇
Piloting - Space (Ag)	✓	1	◇◇◇◇
Resilience (Br)	-	-	◇◇◇
Skulduggery (Cun)	✓	1	◇◇◇◇
Stealth (Ag)	-	-	◇◇◇
Streetwise (Cun)	✓	1	◇◇◇◇

GENERAL SKILLS (Cont)	CAREER	RANK	DICE POOL
Survival (Cun)	-	-	◇◇◇◇
Vigilance (Wil)	✓	-	◇◇◇

COMBAT SKILLS	CAREER	RANK	DICE POOL
Brawl (Br)	-	-	◇◇◇
Gunnery (Ag)	-	-	◇◇◇
Lightsaber (Br)	-	-	◇◇◇
Melee (Br)	-	-	◇◇◇
Ranged - Heavy (Ag)	-	-	◇◇◇
Ranged - Light (Ag)	-	1	◇◇◇◇

KNOWLEDGE SKILLS	CAREER	RANK	DICE POOL
Core Worlds (Int)	-	-	◇◇◇
Education (Int)	-	-	◇◇◇
Lore (Int)	-	-	◇◇◇
Outer Rim (Int)	-	-	◇◇◇
Underworld (Int)	✓	-	◇◇◇
Warfare (Int)	-	-	◇◇◇
Xenology (Int)	-	-	◇◇◇

NOTES

Last Modified: Tuesday, December 5, 2017 9:09 AM

CHARACTER NAME: **Jade Erso**
SPECIES: **Mandalorian Human**
SPECIALIZATIONS: **Charmer**

PLAYER NAME: **Dio**
CAREER: **Smuggler**

DESCRIPTION

GENDER: *Female*

AGE: *24*

HEIGHT: *5'1*

BUILD: *medium*

HAIR: *red*

EYES: *blue*



NOTABLE FEATURES

MOTIVATIONS

AMBITION

WEALTH

AMBITION

FREEDOM

CAUSE

HELP THE HELPLESS

OBLIGATIONS

5

CRIMINAL

5

SERVITUDE

5

PHILANDERER

5

DEBT

5

BAD REPUTATION

BACKGROUND

BEGINNINGS

The Down and Out

ATTITUDE TOWARD FORCE

An Ancient Religion

REASON FOR ADVENTURE

Opportunity Knocks

Last Modified: Tuesday, December 5, 2017 9:09 AM

CHARACTER NAME: **Jade Erso**

PLAYER NAME: **Dio**

SPECIES: **Mandalorian Human**

CAREER: **Smuggler**

SPECIALIZATIONS: **Charmer**

EXPERIENCE

TOTAL XP

105

EARNED XP

0

USED XP

105

UNUSED XP

0

ACQUIRED XP

SPECIES FEATURES

Skills

Combat Skill

Mandalorian Humans start the game with one rank in a combat skill of their choice.

TALENTS

TALENT	RANK	ACTIVATION	ACQUISITION	DESCRIPTION
Smooth Talker	1	Incidental	Charmer	Please see page 142 of the Edge of the Empire Core Rulebook, page 156 of the Age of Rebellion Core Rulebook, or page 152 of the Force and Destiny Core Rulebook, for details. Selected Skill: Charm

NOTES

CHARACTER NAME: **Jade Erso**
 SPECIES: **Mandalorian Human**
 SPECIALIZATIONS: **Charmer**

PLAYER NAME: **Dio**
 CAREER: **Smuggler**

CHARMER TALENT TREE

☒ SMOOTH TALKER

Please see page 142 of the Edge of the Empire Core Rulebook, page 156 of the Age of Rebellion Core Rulebook, or page 152 of the Force and Destiny Core Rulebook, for details.

Cost: 5

☐ INSPIRING RHETORIC

Please see page 137 of the Edge of the Empire Core Rulebook, or page 149 of the Age of Rebellion Core Rulebook, for details.

Cost: 5

☐ KILL WITH KINDNESS

Please see page 138 of the Edge of the Empire Core Rulebook, page 150 of the Age of Rebellion Core Rulebook, or page 146 of the Force and Destiny Core Rulebook, for details.

Cost: 5

☐ GRIT

Please see page 136 of the Edge of the Empire Core Rulebook, page 148 of the Age of Rebellion Core Rulebook, or page 144 of the Force and Destiny Core Rulebook, for details.

Cost: 5

☐ KILL WITH KINDNESS

Please see page 138 of the Edge of the Empire Core Rulebook, page 150 of the Age of Rebellion Core Rulebook, or page 146 of the Force and Destiny Core Rulebook, for details.

Cost: 10

☐ INSPIRING RHETORIC (IMPROVED)

Please see page 137 of the Edge of the Empire Core Rulebook, or page 149 of the Age of Rebellion Core Rulebook, for details.

Cost: 10

☐ CONGENIAL

Please see page 32 of the Far Horizons Sourcebook, page 32 of the Fly Casual Sourcebook, or page 28 of the Disciples of Harmony Sourcebook for details.

Cost: 10

☐ PLAUSIBLE DENIABILITY

Please see page 141 of the Edge of the Empire Core Rulebook, page 154 of the Age of Rebellion Core Rulebook, or page 149 of the Force and Destiny Core Rulebook, for details.

Cost: 10

☐ DISARMING SMILE

Please see page 32 of the Fly Casual Sourcebook for details.

Cost: 15

☐ WORKS LIKE A CHARM

Please see page 33 of the Fly Casual Sourcebook for details.

Cost: 15

☐ DISARMING SMILE

Please see page 32 of the Fly Casual Sourcebook for details.

Cost: 15

☐ GRIT

Please see page 136 of the Edge of the Empire Core Rulebook, page 148 of the Age of Rebellion Core Rulebook, or page 144 of the Force and Destiny Core Rulebook, for details.

Cost: 15

☐ SMOOTH TALKER

Please see page 142 of the Edge of the Empire Core Rulebook, page 156 of the Age of Rebellion Core Rulebook, or page 152 of the Force and Destiny Core Rulebook, for details.

Cost: 20

☐ CONGENIAL

Please see page 32 of the Far Horizons Sourcebook, page 32 of the Fly Casual Sourcebook, or page 28 of the Disciples of Harmony Sourcebook for details.

Cost: 20

☐ JUST KIDDING!

Please see page 33 of the Fly Casual Sourcebook for details.

Cost: 20

☐ INTENSE PRESENCE

Please see page 137 of the Edge of the Empire Core Rulebook, page 150 of the Age of Rebellion Core Rulebook, or page 145 of the Force and Destiny Core Rulebook, for details.

Cost: 20

☐ NATURAL CHARMER

Please see page 139 of the Edge of the Empire Core Rulebook, page 153 of the Age of Rebellion Core Rulebook, or page 147 of the Force and Destiny Core Rulebook, for details.

Cost: 25

☐ DEDICATION

Please see page 134 of the Edge of the Empire Core Rulebook, page 145 of the Age of Rebellion Core Rulebook, or page 141 of the Force and Destiny Core Rulebook, for details.

Cost: 25

☐ DON'T SHOOT!

Please see page 32 of the Fly Casual Sourcebook for details.

Cost: 25

☐ RESOLVE

Please see page 142 of the Edge of the Empire Core Rulebook, or page 155 of the Age of Rebellion Core Rulebook, for details.

Cost: 25

Last Modified: Tuesday, December 5, 2017 9:09 AM

CHARACTER NAME: **Jade Erso**

PLAYER NAME: **Dio**

SPECIES: **Mandalorian Human**

CAREER: **Smuggler**

SPECIALIZATIONS: **Charmer**

ENCUMBRANCE

ENCUMBRANCE

4

7

VALUE

THRESHOLD

- You are unencumbered.


MONEY

CREDITS

1,150

ACQUIRED CREDITS

WEAPONS

WEAPON	QTY	ENCUM	CARRY	EQUIP	REPAIR	DAM	CRIT	RANGE	SPECIAL
Holdout Blaster	1	1	✓		✓	5	4	Short	Qualities: Stun Setting
Holdout Blaster	1	1	✓		✓	5	4	Short	Qualities: Stun Setting
DL-7h Heavy Blaster Pistol	1	2	✓	✓	✓	8	3	Medium	Features:  may cause weapon to run out of ammo.
Carried Encumbrance:		4							

ARMOR

ARMOR	QTY	ENCUM	CARRY	EQUIP	REPAIR	SOAK	MDEF	RDEF	SPECIAL
Armored Clothing	1	0	✓	✓	✓	1	1	1	
Carried Encumbrance:		0							

NOTES