

DISCORD TRANSPARENCY REPORT

MARCH 2025 - MARCH 2026



SAFETY TRANSPARENCY AT DISCORD

Discord's 2026 Transparency Report covers safety and enforcement-related data from March 2025 through March 2026.

This report reflects how we enforce our Community Guidelines, respond to evolving risks, and continue building a safer experience for the millions of people who use Discord every day.



WHAT IS DISCORD

Discord is a communications platform that enables users to build meaningful connections around the joy of playing games. What started as a place for people to hang out while playing games together online has evolved into a platform where more than 90 million people spend time with friends and communities they care about every day.

On Discord, people interact in user-created spaces called “servers,” which are organized into channels for voice, text, and video conversations. In addition to servers, people may also connect through direct messages, group chats, and voice calls with friends.

Unlike social media platforms, Discord is not designed around algorithmic feeds, public broadcasting, or maximizing virality. On Discord, people choose which communities they join and how they participate in conversations across the platform.

Discord’s [Community Guidelines](#) establish the baseline rules for behavior and content across the platform, and when behavior or content violates these guidelines, we may take appropriate enforcement action. Our goal is to help foster experiences that better support healthy interactions and experiences on Discord.

WHAT YOU’LL SEE IN THIS REPORT

This 2026 Transparency Report is intended to provide insight into how we enforce our policies, including how our approach continues to evolve over time. Since our last report, we’ve taken a broader yet more detailed approach to how we measure and communicate safety-related data. This report reflects our continued investment in providing more meaningful transparency and includes a more complete view of our enforcement efforts and the systems behind them.

New additions to this report include:

EXPANDED HARM CATEGORIES

Some broad enforcement categories, particularly Child Safety and Dangerous and Regulated Goods, now include subcategories to better reflect the range of behaviors they encompass. We now distinguish between specific types of violations within each category, which can reflect different behaviors, risks, and enforcement approaches.

Breaking out these categories allows for a more accurate understanding of where and how different types of violating activities occur, and how our approach to addressing them continues to evolve. This also helps ensure that top-line numbers are better understood and not misinterpreted as a single type of conduct under one broad category

NEW SERVER-LEVEL INSIGHTS

Because Discord is structured around communities, understanding safety requires looking beyond accounts alone. For the first time, this report includes new server-level metrics on how enforcement actions are distributed across servers of different sizes.

UNDERSTANDING THE DATA

This report focuses on the following metrics:

- **Detection:** how we identify violations of our Community Guidelines;
- **Intervention:** how and when we take action, ranging from warnings and feature limitations to account and server removals
- **Prevention:** how we work to reduce escalation and recidivism over time

Our 2026 report includes updated reporting windows, expanded categories, and additional detail across several areas, therefore, most metrics are not directly comparable to those reported in previous years. Also, because Discord is built around conversations in user-created spaces rather than algorithmically amplified feeds, patterns in the data may differ from those seen on platforms centered on public content distribution.

Some categories in this report will naturally draw more attention due to their scale. The data may reflect recent improvements in our ability to proactively identify and take action against violative activity. These statistics may also be influenced by other factors, including user reporting behavior, policy updates, and underlying activity levels.

OUR COMMITMENT TO AGE ASSURANCE TRANSPARENCY

We've made significant investments in creating a platform that offers age-appropriate experiences and promotes a safer experience for teens, including through the use of age assurance in certain jurisdictions.

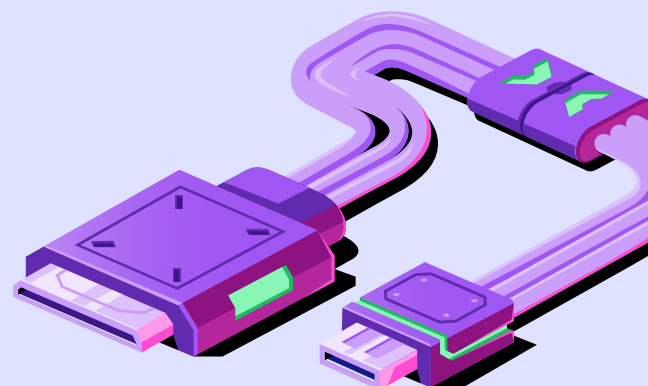
We previously committed to incorporating transparent age assurance data into our reporting. This report represents an initial step toward that goal, with data that reflects rollout timelines and regional implementations in jurisdictions where Discord launched mandated authentication solutions during this reporting period, including Brazil, the United Kingdom, and Australia.

While some data remains directional as our age assurance systems continue to develop, this report begins to provide visibility into:

- How many users were asked to verify their age
- What methods of verification were used.

We plan to continue expanding this area in future reports.

Transparency is an ongoing commitment for Discord. As our platform evolves, our goal is to provide a clear, accurate view of how safety works on Discord, and our efforts to improve it across our platform.



ENFORCEMENT TREND ANALYSIS

CHILD SAFETY

Discord prohibits child sexual abuse material (“CSAM”) and child exploitation, and this type of content and conduct has no place on Discord or in society. While Discord is a platform for users 13 and older, Child Safety remains the standard industry term used to describe a broader set of harms involving minors, including the sharing of CSAM, grooming, and other activity related to child exploitation. Although data indicates that the vast majority of Discord users are adults, Child Safety represents one of the largest enforcement areas in this report. That reflects both the priority we place on identifying and disrupting high-risk harm and the significant investments we’ve made in proactive detection and investigation.

Discord takes action on servers dedicated to activity that violates our Child Safety policies, including the distribution, sale, request, or solicitation of CSAM. In some cases, these enforcement actions can include enforcement against the server owner and against the members of the server. In these cases, those who are members of the server but who have not individually posted any violative content may receive an enforcement action such as a warning or other temporary feature restriction for a first offense.

Depending on the specific type of violative conduct, Discord may apply a warning or other enforcement action for a violation of our policies relating to Child Safety prior to permanently disabling an account.

You can read about our Teen and Child Safety policies [here](#).

In this report, we’ve expanded how we break down Child Safety data to better reflect the range of behaviors this category includes. Rather than presenting a single top-line number, we now provide visibility into key subcategories, including:

- **Child Sexualization Content**
 - In addition to Child Sexualization Content, this category includes CSAM content and offering or soliciting CSAM
- **Teen Safety and Wellbeing**
 - Including self-endangerment and other sexual behavior, excluding CSAM
- **Inappropriate Conduct with Minor**

This distinction matters. These behaviors are often grouped together in industry reporting, but they represent different types of harm, different patterns of behavior, and in some cases different intervention approaches. Breaking them out provides a clearer picture of what these numbers represent and how they are being addressed.

We partner with industry-leading organizations, such as the Technology Coalition, the Internet Watch Foundation, and other organizations to combat CSAM and child exploitation.

During this period, Discord disabled:

- **861,627** accounts for Child Sexualization Content
- **126,669** accounts for Inappropriate Conduct with a Minor

Discord filed **518,399** CyberTips with the National Center for Missing and Exploited Children (“NCMEC”) in this reporting period, including **339,617** reports involving photo or video content.

DECEPTIVE PRACTICES

Using Discord to engage in fraud, financial scams, or activity that can compromise the security of accounts or computers is a violation of our Community Guidelines. You can read more about our Deceptive Practices policy [here](#)

Deceptive Practices includes a broad range of harmful activity, including malware distribution, phishing, credential theft, financial scams, or engaging in fraud for financial gain. In many cases, violations in this category involve coordinated cybercrime marketplace servers or networks used to advertise, sell, distribute, or facilitate malicious tools, stolen accounts, fraudulent services, or other nefarious goods and services designed to enable online abuse or financial harm.

Discord took action on **3,084,168** accounts for Deceptive Practices during this period. Discord also disabled **275,858** accounts associated with Deceptive Practices violations.

ADULT SEXUAL CONTENT

It is a violation of our Community Guidelines to share, distribute, or create sexually explicit content depicting other people without their consent. You can read more about our policy on Sexual Content [here](#) and Non-Consensual Intimate Imagery ("NCII") [here](#).

In this reporting period we also introduced a new confidential reporting process in the United States for NCII in compliance with the Take It Down Act ("TIDA"), which took effect May 19th. Discord strictly prohibits NCII and works to remove it and prevent its spread. We know reporting this type of content can be difficult, so we've worked to help users understand their rights under TIDA and to make that process straightforward and accessible on Discord. We plan to share additional data specific to TIDA in future reports. More information on reporting content under TIDA is available in our [Help Center](#).

Discord took action on **142,663** distinct accounts for Adult Sexual Content during this period. Discord also disabled **107,941** accounts associated with these violations.

HARASSMENT AND BULLYING

Harassment and bullying have no place on Discord. Promoting, coordinating, or engaging in harassment, threatening to harm another individual or group of people, or sharing or threatening to share someone's personally identifiable information (also known as doxxing) are violations of our Community Guidelines. You can read more about our Harassment and Bullying policy [here](#) and our Doxxing policy [here](#).

Discord took action on **236,519** distinct accounts for Harassment and Bullying during this period and disabled **16,288** accounts associated with these violations.

HATEFUL CONDUCT

Hate speech, discrimination, and prejudice are not tolerated on Discord. Using hate speech or engaging in other hateful conduct are violations of our Community Guidelines. We define hate speech as any form of expression that either attacks other people or promotes hatred or violence against them based on their protected characteristics. You can read more about our Hateful Conduct policy [here](#).

Discord took action on **263,393** distinct accounts for Hateful Conduct during this period and disabled **1,548** accounts associated with these violations.

IDENTITY AND AUTHENTICITY

Using Discord to misrepresent your identity on Discord in a deceptive or harmful way or evade permanent Discord-level enforcement action is a violation of our Community Guidelines. You can read more about our Identity and Authenticity policy [here](#).

Discord took action on **10,452** distinct accounts for Identity and Authenticity violations during this period and disabled **59,193** accounts associated with identity and authenticity abuse, including ban evasion-related activity.

MISINFORMATION

It is a violation of our Community Guidelines to share false or misleading information. You can read more about our Misinformation policy [here](#).

Discord took action on **6** distinct accounts for Misinformation violations during this period.

PLATFORM MANIPULATION

Spam, fake accounts, and self-bots are examples of platform manipulation that damage the experience of our users and violate our Community Guidelines. You can read more about our Platform Manipulation policy [here](#). We are focused on combating cybercrime and minimizing users' exposure to crime enabled by fake accounts, spammers and spam content on Discord. We have a dedicated cross-functional team building sophisticated anti-spam measures. You can learn more about how Discord combats platform manipulation [here](#) and read more [here](#) about Automod, a safety feature that enables server owners to automatically moderate certain abuse, including spam.

Discord took action on **20,853** distinct accounts for non-spam-related Platform Manipulation issues during this period. Discord also disabled **1,457,752** accounts associated with platform manipulation and ban evasion-related activity. An additional **47,832,832** accounts were disabled for spam or spam-related offenses.

SELF-HARM CONCERNS

For those experiencing mental health challenges, finding a community that is navigating similar challenges can be incredibly helpful for support. We take action on content that seeks to normalize, glorify or promote self-harming behaviors, as well as content that discourages individuals from seeking help. We may also remove graphic self-harm content under our policy on Violent and Graphic Content. Our goal is not to punish people in crisis, and in some cases we provide supportive resources directly to users, including through our partnership with Crisis Text Line. You can read more about this policy [here](#).

Discord took action on **39,487** distinct accounts for Self-Harm Concerns during this period and disabled **576** accounts associated with these violations.

VIOLENT EXTREMISM

Discord has a policy against violent extremism, and it is against our Community Guidelines to organize, promote, or support violent extremist activities or beliefs. The term violent extremist organization describes groups that promote a political, ideological, or religious agenda and tolerate, advocate for, or use violence to achieve their goals. We also take off-platform behavior into account when evaluating potential violations.

We partner with industry-leading organizations, such as the Global Internet Forum To Counter Terrorism ("GIFCT"), the European Union Internet Forum, the Christchurch Call, and other organizations across the world to combat extremism and adapt to changing global trends.

Discord took action on **114,678** distinct accounts for Violent Extremism during this period and disabled **35,102** accounts associated with these violations.

VIOLENT AND GRAPHIC CONTENT

Content that glorifies or encourages real-world violence has no place on Discord, and we work to combat the promotion, glorification, or incitement of violence regardless of ideology. Real media depicting gore, excessive violence, or animal cruelty is not allowed on Discord. In October 2025, Discord also introduced the hybridized harm classification, which more effectively captures and removes the violent behavior that spans multiple policy families. You can read about our Violent and Graphic Content policy [here](#).

Discord took action on **444,454** distinct accounts for Violent and Graphic Content during this period. Discord also disabled **254,155** accounts associated with these violations.

DANGEROUS AND REGULATED GOODS

Discord prohibits the use of the platform to organize, promote, or facilitate illegal or regulated activity, including the sale or distribution of drugs, weapons, or other prohibited goods and services. You can read more about our Dangerous and Regulated Goods policies [here](#).

In this report, we've expanded how we break down Dangerous and Regulated Goods to provide greater clarity into the different types of harm and enforcement activity reflected in this category.

Rather than presenting a single broad category, this report includes more specific visibility into our actions regarding:

- drug-related activity,
- weapons-related activity, and
- other regulated or illegal activity.

These categories reflect different behaviors, risks, and enforcement approaches. Breaking them out separately provides a more accurate understanding of where and how different types of regulated activity can occur on Discord. Note, these category breakdowns do not apply to Reports or Appeals.

- **Alcohol, Marijuana and Tobacco**

Discord took action on **4,843** distinct accounts for violations related to alcohol, marijuana and tobacco during this period and disabled **26** accounts associated with these violations.

- **Illegal Drugs**

Illegal Drugs includes attempts to buy, sell, distribute, or coordinate illegal narcotics or drug-related activity in violation of Discord's policies and applicable law.

Discord took action on **16,947** accounts associated with Illegal Drugs violations during this period and disabled **1,572** accounts tied to these violations.

- **Weapons and Tactical Gear**

Weapons and Tactical Gear includes prohibited attempts to facilitate the sale or distribution of weapons, tactical equipment, or related regulated goods in violation of Discord's policies.

Discord took action on **1,044** accounts associated with Weapons and Tactical Gear violations during this period and disabled **17** accounts tied to these violations.

- **Regulated or Illegal Activities**

Discord took action on **55,978** distinct accounts for Regulated or Illegal Activities violations not related to drugs or weapons during this period and disabled **2,084** accounts associated with these violations.

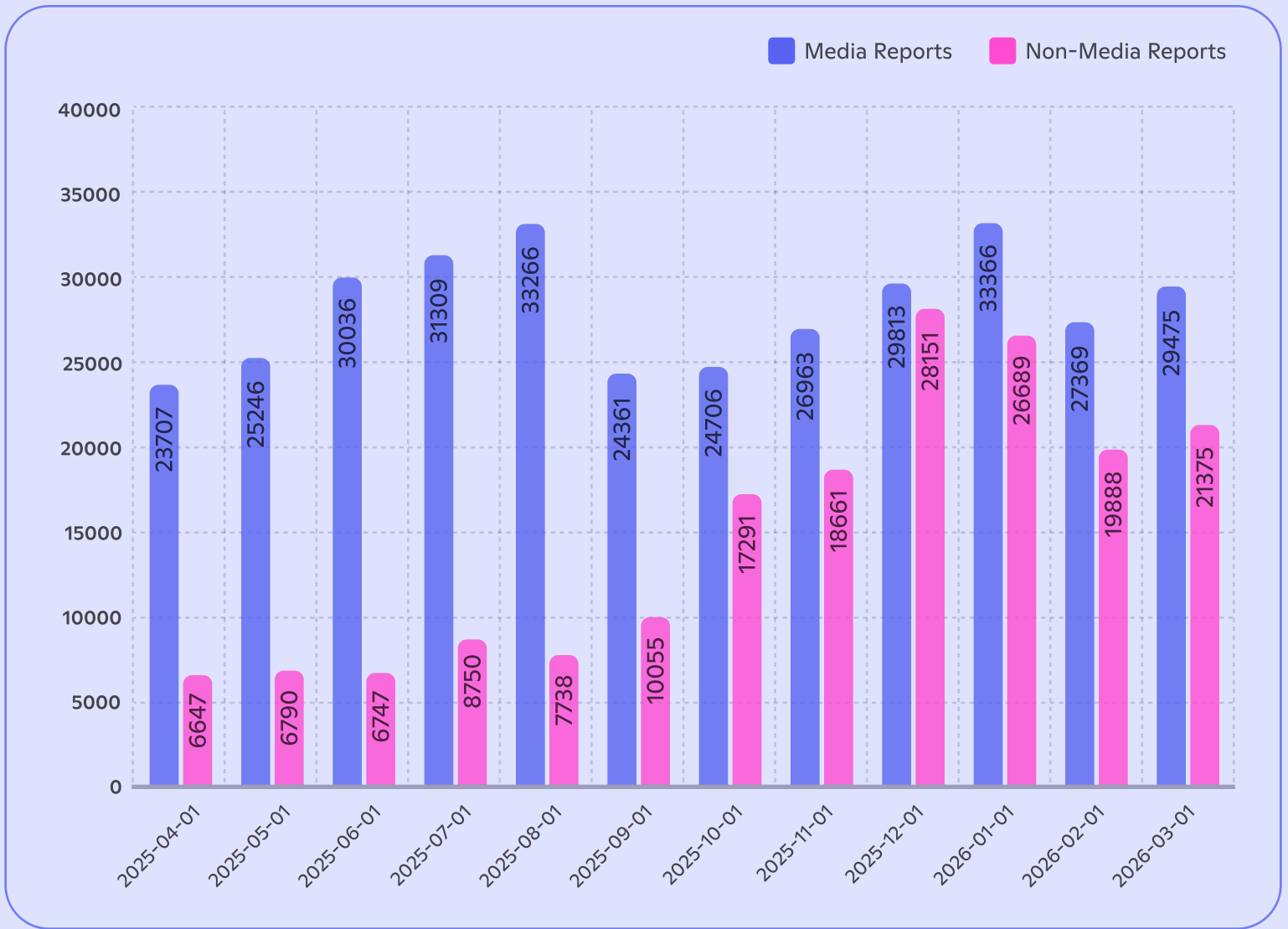
ACCOUNTS ACTIONED AND DISABLED

POLICY CATEGORY	ACTIONS TAKEN ON ACCOUNTS	ACCOUNTS DISABLED
Adult Sexual Content	142,663	107,941
Child Safety: Child Sexualization Content	1,614,744	861,627
Child Safety: Inappropriate Conduct with Minor	92,947	126,669
Child Safety: Teen Safety and Wellbeing	159,421	40,447
Copyright Trademark	12,605	2,639
Dangerous & Regulated Goods: Alcohol, Marijuana, Tobacco	4,843	26
Dangerous & Regulated Goods: Illegal Drugs	16,947	1,572
Dangerous & Regulated Goods: Regulated Illegal Activities	55,978	2,084
Dangerous & Regulated Goods: Weapons and Tactical Gear	1,044	17
Deceptive Practices	3,084,168	275,858
Harassment Bullying	236,519	16,288
Hateful Conduct	263,393	1,548
Identity Authenticity	10,452	59,193
Misinformation	6	0
Platform Manipulation	20,853	1,457,752
Self Harm Concerns	39,487	576
Violent Extremism	114,678	35,102
Violent Graphic Content	444,454	254,155
TOTAL	6,315,202	3,243,494

Note that Discord expanded the use of warnings and temporary restrictions during this reporting period as part of a broader graduated enforcement approach designed to address low-severity or early-stage violations before escalation to permanent account removal where appropriate. As a result, some categories, including Self-Harm Concerns, Hateful Conduct, Harassment and Bullying, and Adult Sexual Content, saw greater use of temporary interventions instead of immediate bans.

Spam Accounts Disabled: During this reporting period, Discord disabled **47,832,832** accounts associated with spam-related activity.

NCMEC REPORTED USERS



CSAM media reports and CyberTip escalations represent multiple tooling and automation upgrades that expanded Discord’s ability to detect, package, and submit certain kinds of reports to NCMEC in the required reporting format. For the purposes of this report, “Media Reports” refer to content violations including photos or videos and “Non-Media Reports” refer to written violations via text.

SERVER-LEVEL DATA

The data in this section reflects both permanent server removals and graduated enforcement actions, including warnings and temporary restrictions, across large and small communities. In some policy areas, Discord may apply warnings or temporary restrictions before escalating to full server removal where appropriate. Additionally, the total may include multiple violations by the same server.

POLICY CATEGORY	SERVER ACTIONS	SERVERS REMOVED
Adult Sexual Content	8,732	2,895
Child Safety: Child Sexualization Content	7,306	4,620
Child Safety: Inappropriate Conduct with Minor	170	208
Child Safety: Teen Safety and Wellbeing	1,292	416
Copyright Trademark	1,336	3,241
Dangerous & Regulated Goods: Alcohol, Marijuana, Tobacco	62	1,590
Dangerous & Regulated Goods: Illegal Drugs	0	204
Dangerous & Regulated Goods: Regulated Illegal Activities	0	35
Dangerous & Regulated Goods: Weapons and Tactical Gear	32	63
Deceptive Practices	11,954	185,388
Harassment Bullying	1,006	14,502
Hateful Conduct	3,178	737
Identity Authenticity	0	45
Misinformation	0	1
Platform Manipulation	181	3,686
Self Harm Concerns	792	1,195
Violent Extremism	149	3,196
Violent Graphic Content	539	10,853
TOTAL	36,729	232,875

Spam Servers Disabled: During this reporting period, Discord disabled **15** servers associated with spam-related activity.

SERVER REMOVALS AND WARNINGS BY SIZE

Discord is including transparency data specifically related to server removals and warnings issued by server size for the first time.

In this reporting period, Discord removed **27,040** large servers (200+ members) and issued **36,081** warnings to large servers during the reporting period. For smaller servers (fewer than 200 members), we removed **209,482** servers and issued **24,367** warnings.

As this is the first reporting period where Discord is publishing these metrics, we expect both the reporting methodology and contextual analysis to continue evolving in future transparency reports.



REPORTS

Discord received **34,304,587** reports relating to issues other than spam and **26,174,231** reports relating to spam during this reporting period. Reports represent signals of potentially violative behavior or content across Discord and can reflect a range of reporting pathways, detection methods, safety concerns, and investigative processes.

The number of non-spam reports is influenced by factors including changes in harmful behavior patterns, expanded reporting pathways, improvements in detection and investigative systems, and updates to how policy violations are identified, categorized, and reviewed across different harm areas.

The number of spam reports is often shaped by evolving spam tactics, abusive automation, coordinated platform manipulation activity, and ongoing changes to Discord's spam prevention and detection systems.

Report data should not be interpreted as a direct measure of prevalence or user exposure. A single incident may generate multiple reports, while other harmful activity may be identified proactively through detection systems or investigations without a corresponding report.



AGE ASSURANCE

In 2025, Discord shared [updates to its global age assurance approach](#), including a commitment to provide greater transparency into how age assurance systems operate across the platform. As part of that commitment, this report includes age assurance metrics for the first time.

The data in this section applies to users in Brazil, the United Kingdom, and Australia, where Discord launched age assurance experiences during this reporting period in response to regional legal requirements and age-appropriate experience efforts. Because these rollouts occurred at different times across regions and continued evolving throughout the reporting period, the figures in this section reflect an actively developing system. Specifically, we first launched age assurance in the UK in late July, followed by Australia in December, and Brazil in March 2026, so the metrics in this report reflect those rollout timelines and regional implementations. We are evaluating age assurance approaches for additional regions, including the United States.

This report includes the following age assurance metrics:

- how many users were prompted to complete age assurance; and
- the methods users used to complete verification.

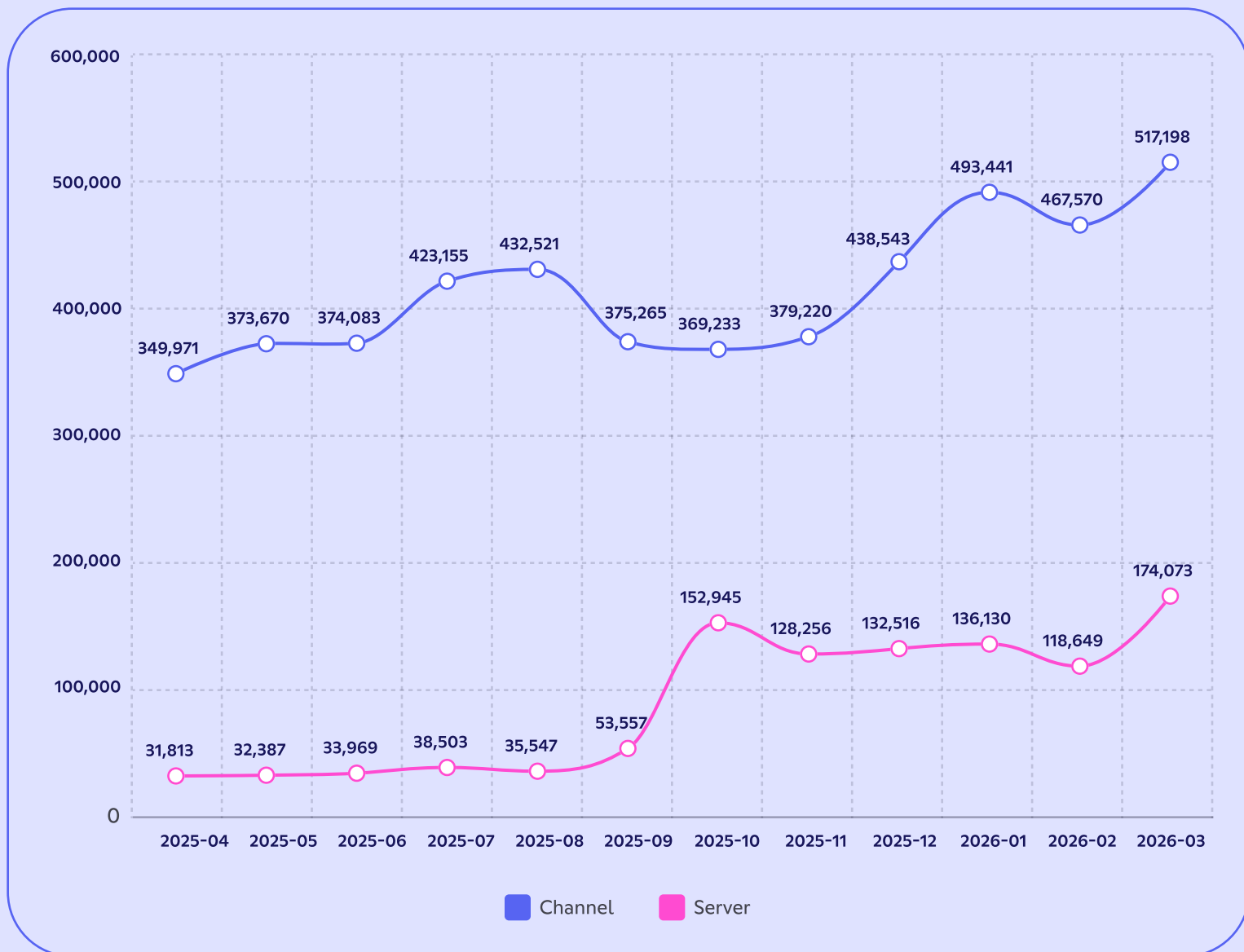
The data also includes the number of users who successfully passed age assurance checks through different verification methods.

“Users Prompted” reflects users who were prompted to complete an age assurance flow. “Users Completed” reflects users who completed the process, including through facial age estimation or ID scan verification methods. Discord only receives the verification method signal, including facial age estimation or ID scan, from third-party vendors when a user successfully completes and passes age assurance. As a result, there are completed verification attempts that did not ultimately pass where we do not have corresponding method-level data. Additionally, higher volumes observed in some months reflect rollout timing and testing.

We expect age assurance reporting to continue evolving in future transparency reports as implementation expands and additional transparency metrics become available.

REPORT MONTH	Users Prompted	Total Users Completed	Total Users Passed	Users Passed Face Scan	Users Passed ID Scan
2025-07	750,229	275,121	272,729	224,555	52,147
2025-08	835,394	203,718	172,514	142,309	32,604
2025-09	669,903	188,723	167,327	135,520	34,045
2025-10	599,768	130,688	127,352	109,082	20,091
2025-11	480,531	96,776	94,351	79,991	15,817
2025-12	923,025	293,941	290,988	233,398	70,723
2026-01	1,121,836	324,234	319,204	250,553	78,056
2026-02	1,142,497	348,067	343,256	282,486	67,865
2026-03	1,460,513	426,953	417,869	293,685	143,126

ATTEMPTED ACCESS TO AGE RESTRICTED SPACES



This section reflects the number of attempts by teen users to access age-restricted servers and channels that were blocked through Discord’s age-based access restrictions during the reporting period.

Discord restricts teen users from accessing age-restricted spaces, often designated as NSFW (Not Safe For Work), including servers or channels that contain sexually explicit content or other mature material that is not appropriate for teen users. These protections are part of Discord’s broader approach to creating age-appropriate experiences for teens on the platform.

The figures in this section represent spaces blocked from teen access at the channel and server level, not individual pieces of content or enforcement actions against users. Because servers can contain multiple age-restricted channels, channel-level totals are expected to be significantly higher than server-level totals.

APPEALS

Discord allows users to appeal actions taken on their accounts if they believe that the enforcement was incorrect.

At the end of 2025, Discord launched in-app appeals globally, allowing users to appeal enforcement actions directly within the Discord app. Discord also expanded dedicated staffing and operational support for appeals review during this period.

We expect appeal volumes to stabilize over time as workflows mature and users become more familiar with our policies and the appeals process.

While some appeals result in reversals, overturn rates should not necessarily be interpreted as enforcement failures. Appeals are an important safeguard that help improve policy guidance, reviewer training, and contextual decision-making over time. These appeals are not limited to permanent account disablements and may also involve warnings, temporary restrictions, content removals, or other interventions. In cases where multiple violations have occurred, accounts may continue to face other enforcement actions or restrictions even if a specific intervention is overturned or removed as part of the appeals process.

We received appeals in the following categories from **585,307** unique accounts that had any enforcement action taken against them. From these appeals, we removed interventions on **60,686** accounts, which was **10.37%** of the accounts that submitted an appeal.

POLICY CATEGORY	Total Appeals	Appeals Granted	Overturn Rate
Adult Sexual Content	247,512	14,679	5.94%
Child Safety: Child Sexualization Content	309,305	25,774	8.47%
Child Safety: Inappropriate Conduct with Minor	61,845	5,635	9.20%
Copyright	3,932	2	0.05%
Deceptive Practices	38,457	1,130	2.97%
Harassment & Bullying	199,482	12,283	6.16%
Hateful Conduct	74,968	12,778	17.07%
Identity Authenticity	1,920	285	15.61%
Regulated Illegal Activities	6,982	831	12.07%
Self Harm	13,920	2,975	21.53%
Violent Extremism	28,410	31	0.11%
Violent Graphic Content	81,642	6,266	7.68%

LAW ENFORCEMENT REQUESTS

When appropriate, Discord complies with information requests from law enforcement agencies while respecting the privacy and rights of our users.

When law enforcement seeks to compel Discord to disclose user information, it generally must provide valid legal process, and we review each information request to ensure legal compliance and determine whether it provides a valid identifier. Discord works to appropriately limit disclosures so they are tailored to the specific circumstances and scope of each request.

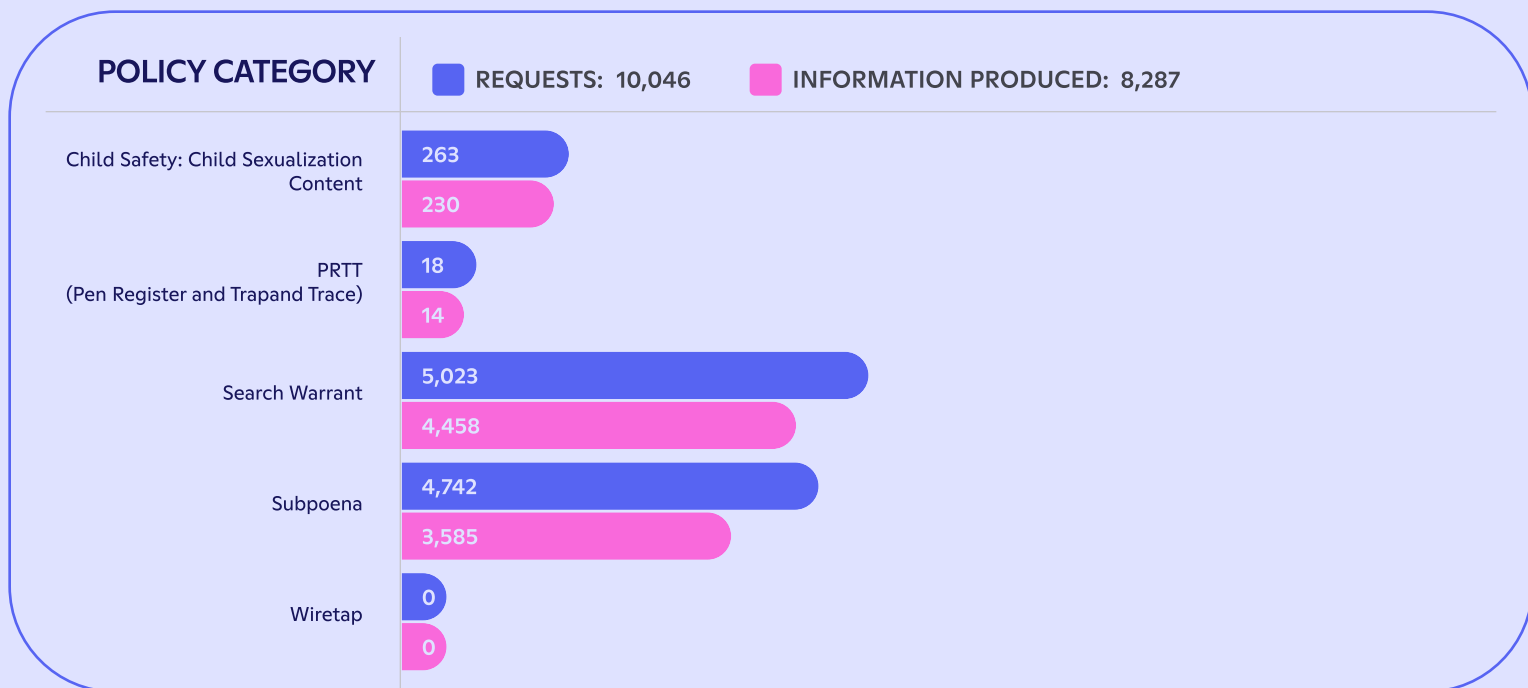
Discord may also disclose user data to law enforcement in emergency situations when we possess a good-faith belief that there is an imminent risk of serious physical injury or death. These requests are reviewed by specialized teams that authenticate the requester, evaluate the nature of the emergency, and assess whether the request meets the threshold for voluntary emergency disclosure under applicable law.

You can read more about how Discord works with law enforcement [here](#).

The number of requests reflected in this report may be influenced by multiple factors, including platform growth, increased awareness of Discord among law enforcement agencies globally, evolving regulatory environments, and broader adoption of Discord across different types of online communities and use cases. Search warrants continue to represent the largest category of U.S. legal process requests.

This report currently provides more detailed breakdowns for certain U.S. law enforcement process categories than for international requests. As our reporting practices continue to evolve, we expect to expand transparency into additional global request types and enforcement processes over time.

REQUESTS AND INFORMATION PRODUCED - UNITED STATES



Discord received **10,046** legal requests pursuant to non-national security investigative authorities during this period, finding **8,287 (82%)** both legally valid and specific enough for us to produce relevant information.

REQUESTS AND INFORMATION PRODUCED - INTERNATIONAL

REQUESTOR COUNTRY	Requests	Information Produced
Argentina	16	1
Australia	95	49
Austria	22	0
Belgium	20	1
Bosnia and Herzegovina	2	1
Brazil	465	304
Bulgaria	3	0
Canada	119	94
Chile	1	0
Colombia	1	0
Croatia	2	0
Czech Republic	13	0
Denmark	5	0
Estonia	5	0
Finland	2	0
France	84	5
French Polynesia	1	0
Germany	264	57
Greece	11	0
Guatemala	1	0
Hungary	16	0
India	13	10
Ireland	3	0
Italy	37	0
Japan	9	5
Kosovo	3	0
Latvia	3	0

REQUESTS AND INFORMATION PRODUCED - INTERNATIONAL

Continued

REQUESTOR COUNTRY	Requests	Information Produced
Lebanon	1	0
Liechtenstein	1	0
Lithuania	7	0
Malta	18	0
Martinique	1	0
Mexico	3	0
Moldova	1	0
Netherlands	393	286
New Caledonia	1	0
New Zealand	5	0
Norway	17	0
Paraguay	1	0
Poland	144	0
Portugal	16	0
Puerto Rico	3	1
Romania	2	0
Serbia	3	0
Singapore	18	0
Slovenia	3	0
South Korea	9	8
Spain	57	0
Sweden	19	0
Switzerland	12	2
Taiwan	37	0
Thailand	3	2
Ukraine	3	0
United Kingdom	133	100
TOTAL	2,127	926

Discord received **2,127** international legal requests during this period, responding to **926 (44%)**. In general, Discord directs foreign governments to seek user data via mutual legal assistance processes and evaluates requests, such as emergency disclosure requests, to disclose from foreign governments on a case-by-case basis. During this period, **40** pieces of legal process submitted by U.S. authorities were identified as having been issued as a result of mutual legal assistance requests that originated in: Argentina; Australia; Chile; Georgia; Germany; Greece; Hungary; Japan; Peru; Poland; Portugal; Slovakia; South Korea; Spain; and Sweden.

PRESERVATION REQUESTS

Discord received 5,665 preservation requests globally during this period, finding 4,467 (79%) specific enough to preserve relevant information. Consistent with U.S. law, Discord preserves information for 90 days and extends this preservation for an additional 90 days upon request.

REQUESTOR COUNTRY	Total Requests	Requests Complied
Argentina	12	6
Australia	40	20
Austria	6	3
Belgium	3	2
Bosnia and Herzegovina	1	0
Brazil	85	45
Bulgaria	1	0
Canada	161	113
Chile	2	0
Denmark	19	10
Finland	6	4
France	45	5
Germany	52	7
Guam	1	0
Iceland	3	2
India	2	1
Ireland	35	12
Italy	12	7
Japan	3	2
Kosovo	1	0
Luxembourg	1	0
Netherlands	5	2
New Zealand	19	12
Norway	10	5
Poland	19	6

PRESERVATION REQUESTS

Continued

REQUESTOR COUNTRY	Total Requests	Requests Complied
Portugal	3	2
Puerto Rico	3	2
Romania	1	0
Slovenia	6	4
South Korea	3	2
Spain	12	8
Sweden	12	3
Switzerland	4	2
Ukraine	1	1
United Arab Emirates	1	0
United Kingdom	48	41
United States	5,027	4,138
TOTAL	5,665	4,467

PROACTIVE DISCLOSURES

We had 178 proactive disclosures during this time period. Discord may make a proactive disclosure of user information to law enforcement in circumstances permitted by law, such as when it independently identifies a credible threat of death or serious bodily injury of which it believes law enforcement must be made aware in order to avert such harm. This number does not include Cybertips submitted to NCMEC.

EMERGENCY REQUESTS

REQUESTOR COUNTRY	Requests	Information Produced
Argentina	1	1
Australia	46	26
Austria	2	2
Belgium	1	0
Brazil	164	63
Canada	132	98
Chile	1	0
Colombia	1	0
Croatia	3	1
Czech Republic	2	2
Denmark	3	3
Estonia	1	1
Finland	17	13
France	91	55
Germany	110	68
Greece	6	4
Guam	1	0
Honduras	1	0
Hungary	10	5
India	6	1
Ireland	2	0
Israel	30	17
Italy	7	4
Japan	42	17
Kosovo	3	1
Libya	1	0
Lithuania	1	0

EMERGENCY REQUESTS

Continued

REQUESTOR COUNTRY	TOTAL REQUESTS	INFORMATION PRODUCED
Netherlands	19	14
New Zealand	8	6
Norway	18	11
Paraguay	1	0
Poland	71	49
Puerto Rico	1	1
Qatar	2	1
Serbia	1	0
Singapore	5	2
Slovenia	1	0
South Korea	4	0
Spain	6	2
Sweden	10	7
Switzerland	7	3
Taiwan	11	2
Thailand	2	0
Turkey	1	1
United Arab Emirates	3	0
United Kingdom	68	54
United States	787	510
TOTAL	1,711	1,045

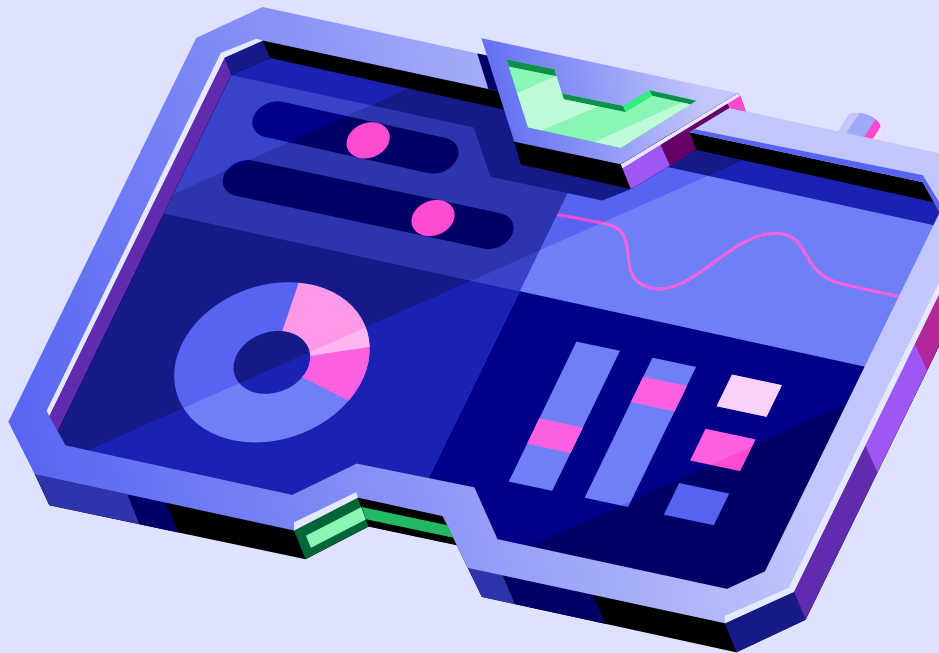
Discord received **1,711** emergency disclosure requests via our Government Request Portal from law enforcement during this period.

These requests originated from law enforcement agencies around the world. We disclose user data in response to law enforcement's emergency disclosure request when we possess a good-faith belief that there is an imminent risk of serious physical injury or death. Our specialized team reviews each emergency request to authenticate the requester and confirm the request meets the threshold for emergency disclosure. Based on the information provided by law enforcement, Discord disclosed information in response to **1,045 (61%)** of those requests.

INTELLECTUAL PROPERTY

Our Community Guidelines and Terms of Service prohibit the sharing of content that infringes third-party intellectual property rights. Consistent with these policies, and in accordance with the Digital Millennium Copyright Act (“DMCA”) and other applicable laws, Discord removes content and, in appropriate cases, accounts when a valid claim of copyright infringement is submitted. We review each DMCA notice to ensure reports are valid, complete, and made in good faith. You can read about our unauthorized copyright access policy here. Discord also removes content and, in appropriate circumstances, accounts in response to valid claims of trademark infringement.

Discord received **13,724** DMCA takedown notifications during this period, of which **10,971** provided information sufficient for content removal. **2,382** of these notifications flagged content that had already been removed by users.



OUR COMMITMENT TO TRANSPARENCY

At its core, this work is about people, how they connect, and how we help keep those connections safe.

Safety on Discord is not static and transparency cannot be a static exercise. Keeping people safe on Discord is ongoing work, and being transparent about that work has to evolve alongside it.

This report reflects a deliberate step forward in how we measure, contextualize, and communicate how we prioritize that work as our platform and expectations for transparency evolve. Our goal is to provide a clear, durable, and honest view of how safety works on Discord, one that reflects the realities of our platform, and one that continues to improve alongside it.



Discord

